

Frédéric Leloup, Gaël Obein

- What is gloss ?
- The measurement of gloss
  - Empirical Approach
  - Optical approach
  - Glossmeter
- Gloss as a multivariable quantity
  - Visual approach
  - Existing instrumentation
  - Correlation with the visual sensation
- Future challenges
- Discussion

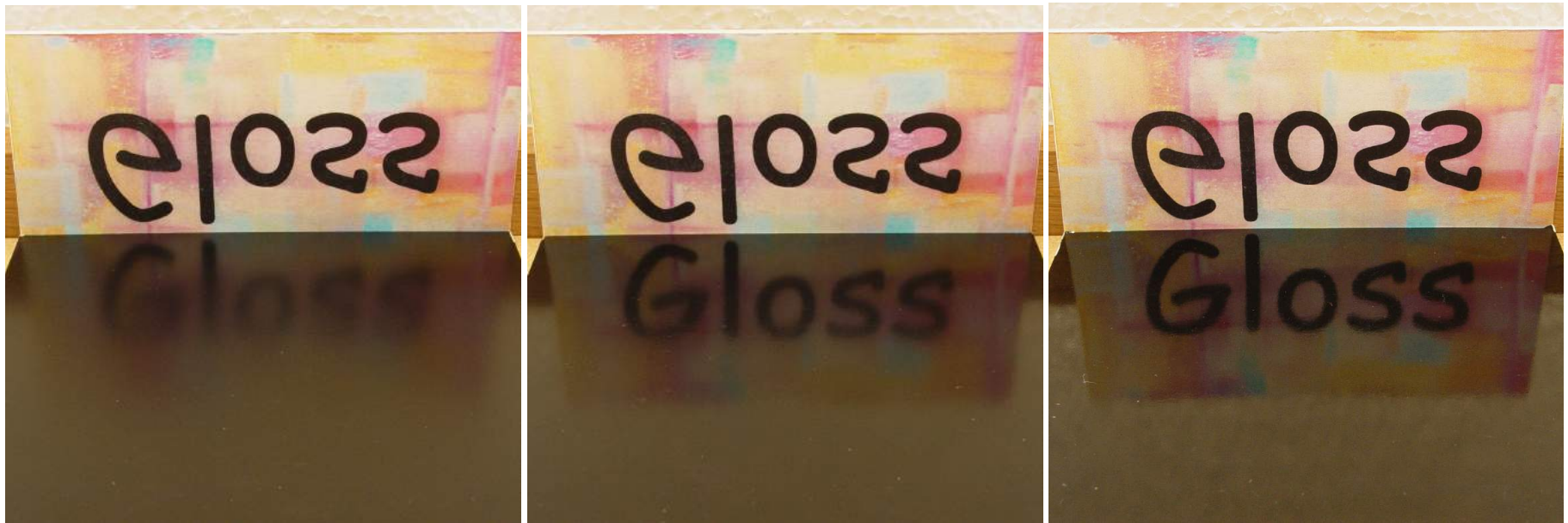
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## What is gloss ?

### 17-500 gloss (of a surface)

mode of appearance by which reflected highlights of objects are perceived as superimposed on the surface due to the directionally selective properties of that surface

(CIE e-ILV)



## Gloss is present in our daylife

Put here a classical sceene of every day life, with arrows pointing at gloss highlights

Gloss is highly implicated in our cognitive processes

# Gloss is implicated in our cognitive processes



Van Assen & al, JOV 2016



*Stillevan met vergulde bierkan, Willem Claesz. Heda, 1634*

It provides us informations on the shape, the position, and the spectrum of the lighting

# Gloss is implicated in our cognitive processes



Peter Maier, « Auld Lang Syne », 48''x70'', 1998

Gloss allows detecting curvatures and shapes

# Gloss is implicated in our cognitive processes



Gloss is implicated in the identification of materials



# Gloss is implicated in our cognitive processes



Gloss is strongly connected to the sensation of quality



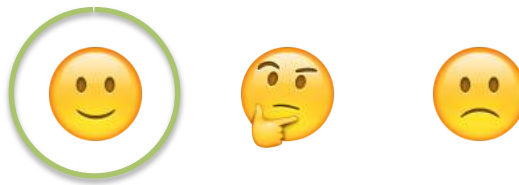
**Its control is essential for industry**

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# Empirical Approach

Look at the five black samples you have in front of you.

Do you think you can rank these samples from the matiest to the glossiest?



# Empirical Approach

 If gloss can be ranked, we can measure it

 How?

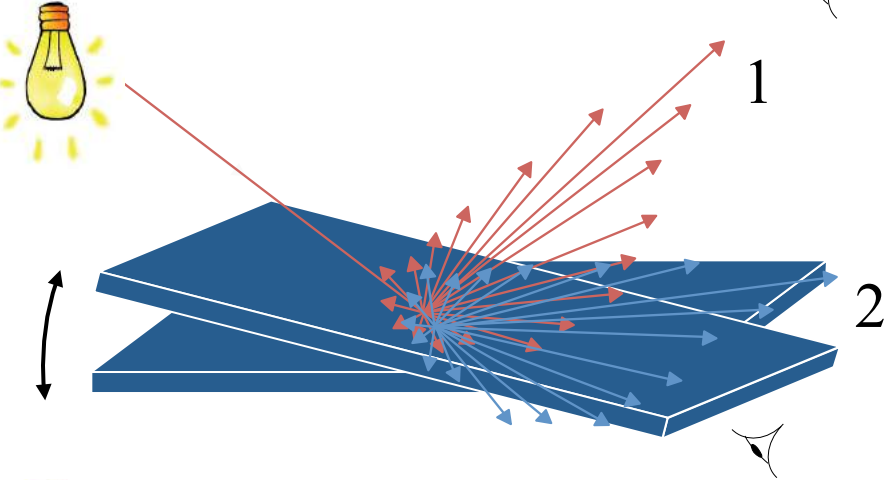
 We'll try to mimic the observer

# Empirical Approach

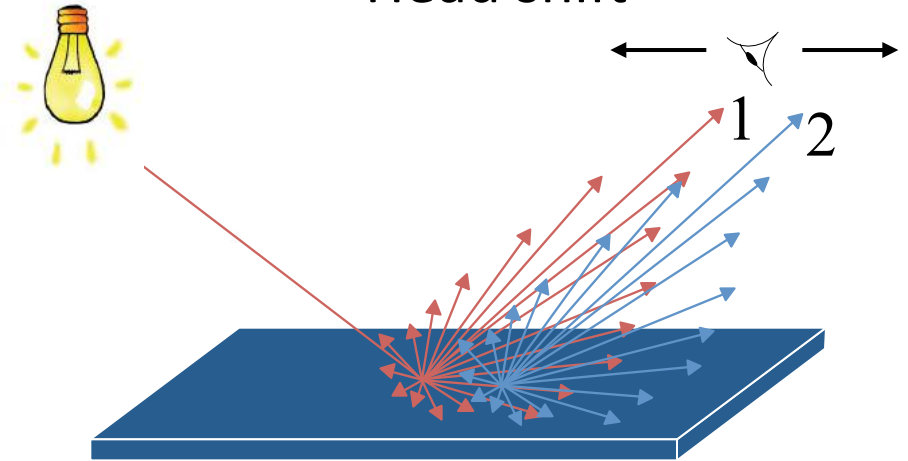
Ranking of 7 grey samples from NCS gloss scale

# Observer's compartment to evaluate gloss

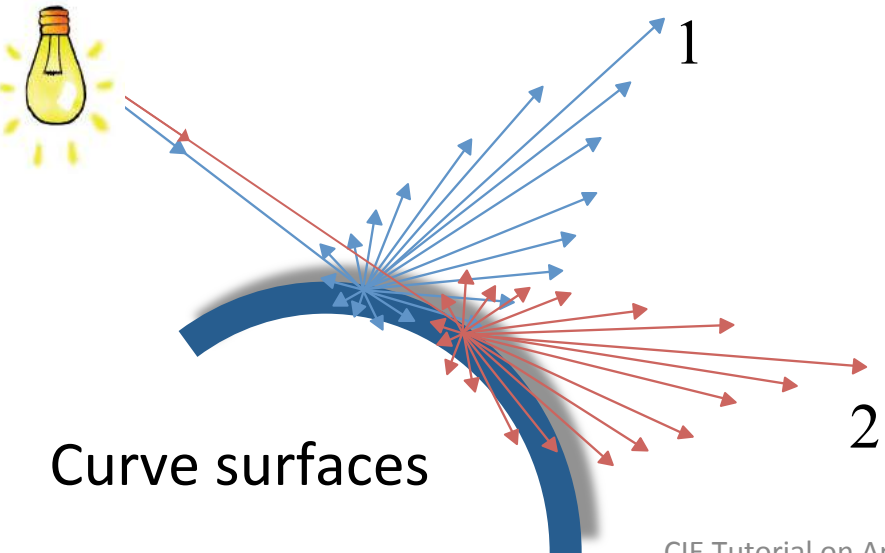
## Sample shift



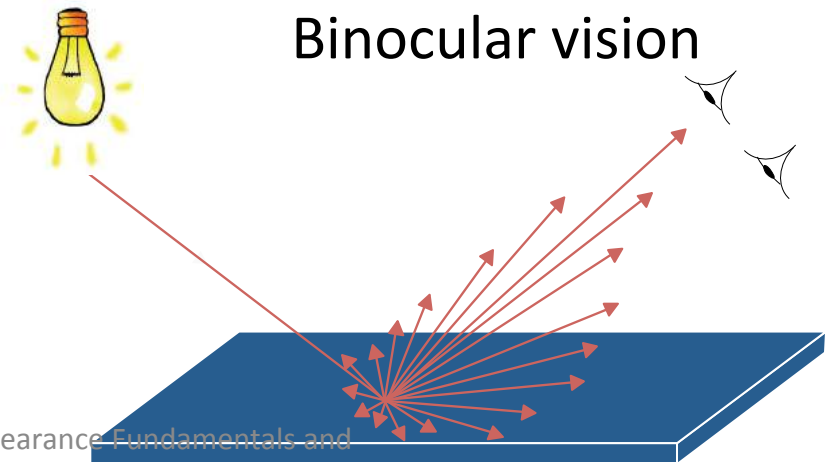
## Head shift



## Curve surfaces



## Binocular vision



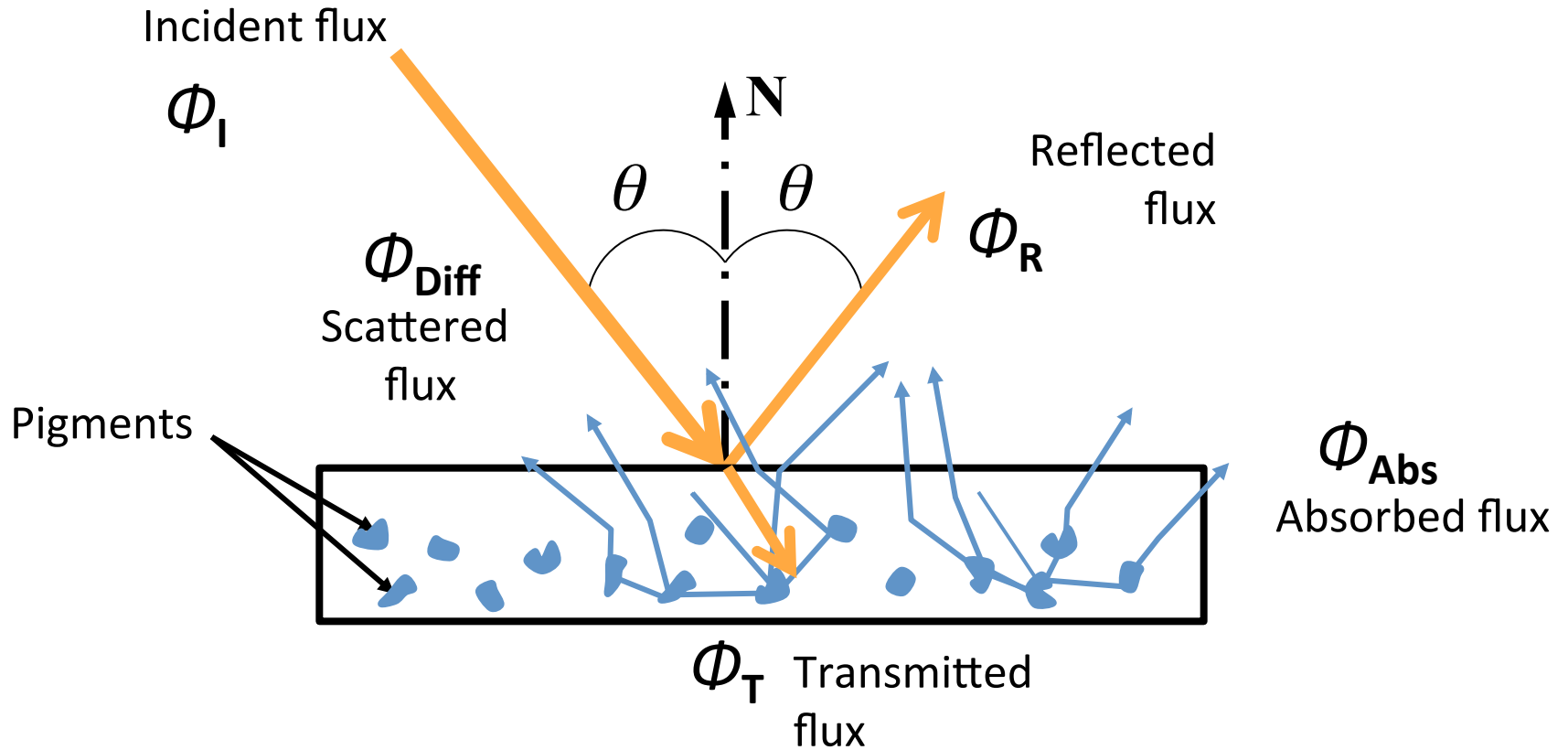
## Conclusion

- Gloss can be ranked
- Gloss can be measured
- Gloss is in and around the specular direction

- What is gloss ?
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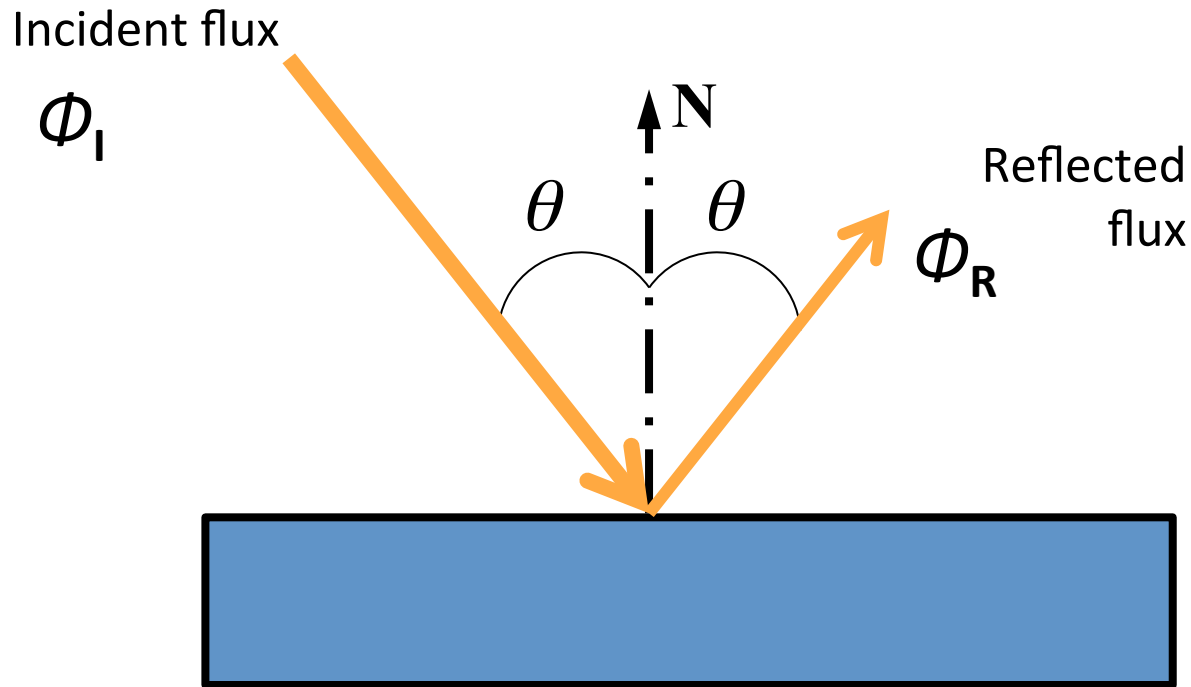


# Surface reflexion



$$\Phi_I = \Phi_R + \Phi_{diff} + \Phi_T + \Phi_{abs}$$

# Perfectly polished Surface



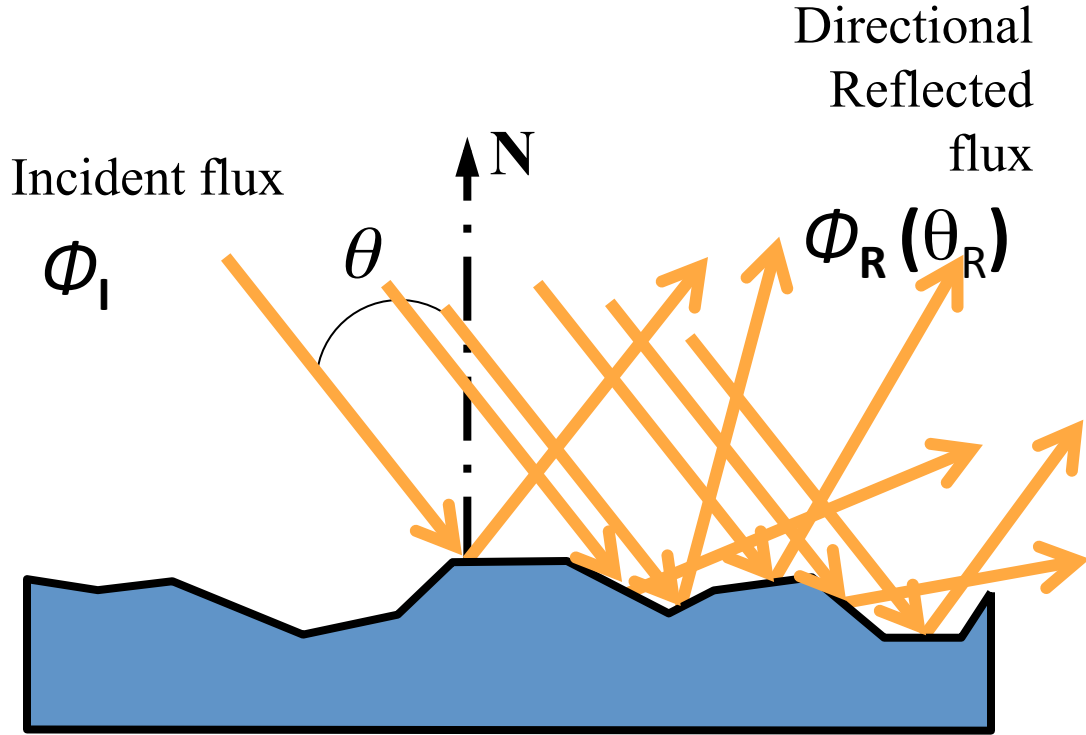
$F$ , reflectance

$\theta$ , angle of incidence

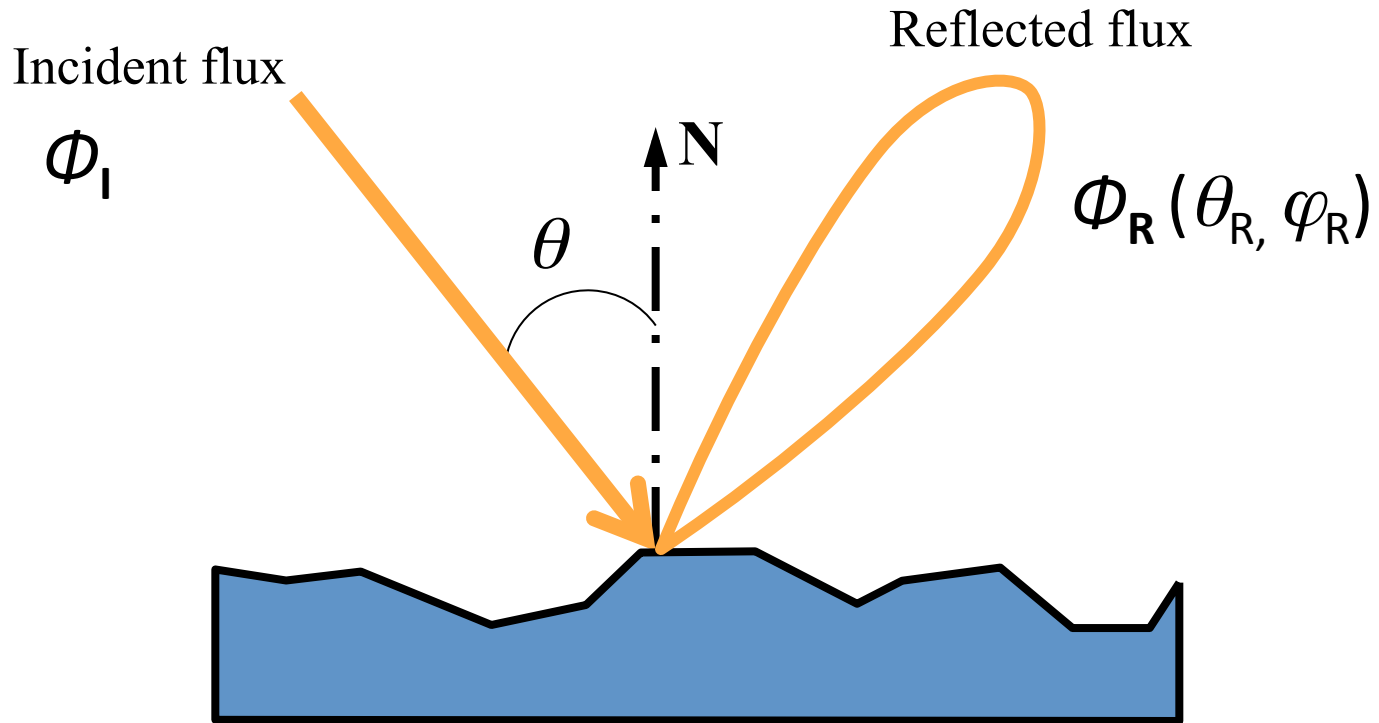
$n$ , refractive index

$$F = \frac{\Phi_R}{\Phi_I} = \frac{1}{2} \left[ \left( \frac{\cos\psi - \sqrt{n^2 - \sin^2\psi}}{\cos\psi + \sqrt{n^2 - \sin^2\psi}} \right)^2 + \left( \frac{n^2 \cos\psi - \sqrt{n^2 - \sin^2\psi}}{n^2 \cos\psi + \sqrt{n^2 - \sin^2\psi}} \right)^2 \right]$$

# Real surface



## Real surface

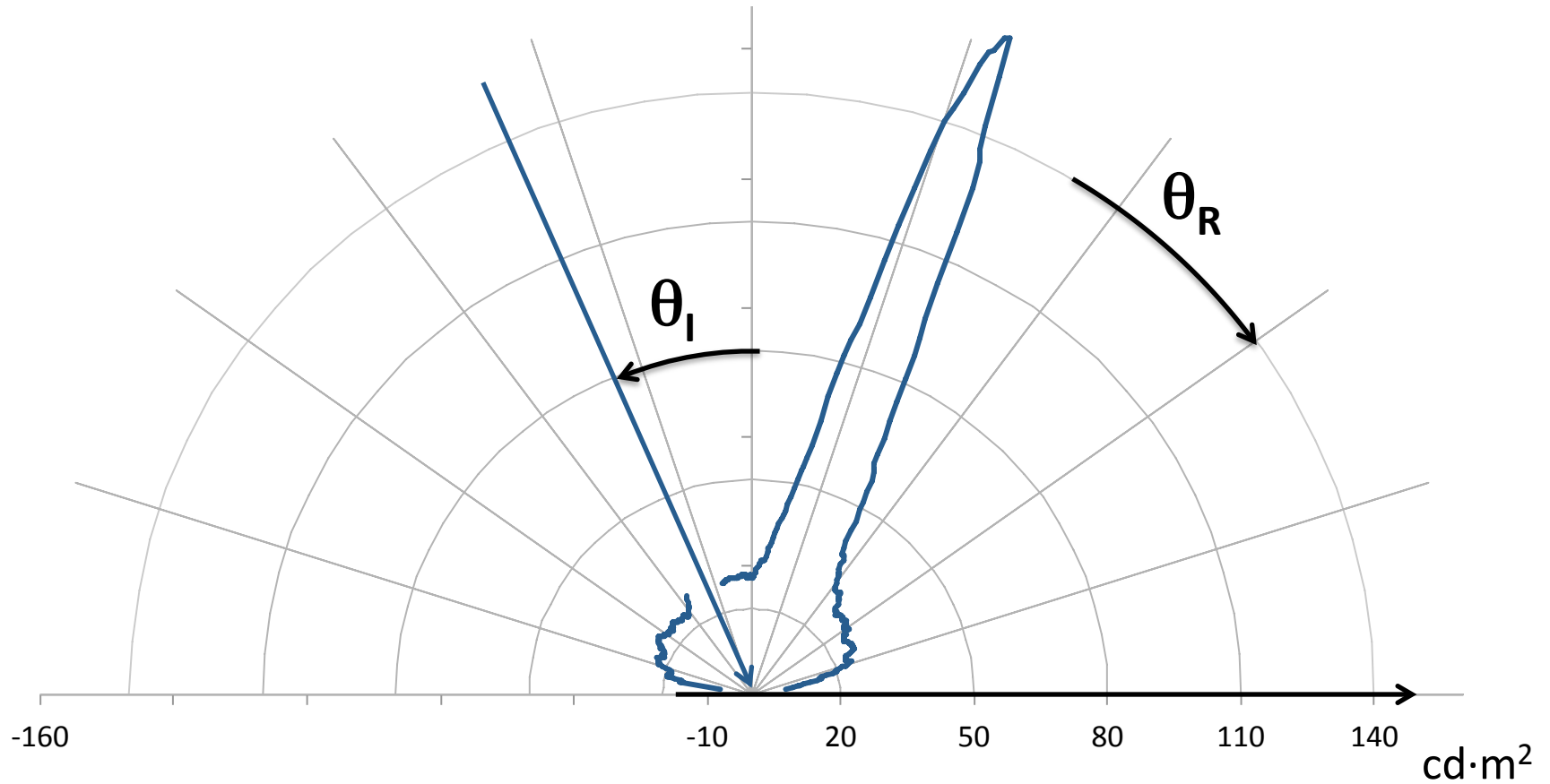


The reflected flux can be described by function of the zenital and azimuthal angles. It gives a peak, called **the specular peak**



# Specular peak

Mid-glossy grey sample,  $\theta_i = 21^\circ$



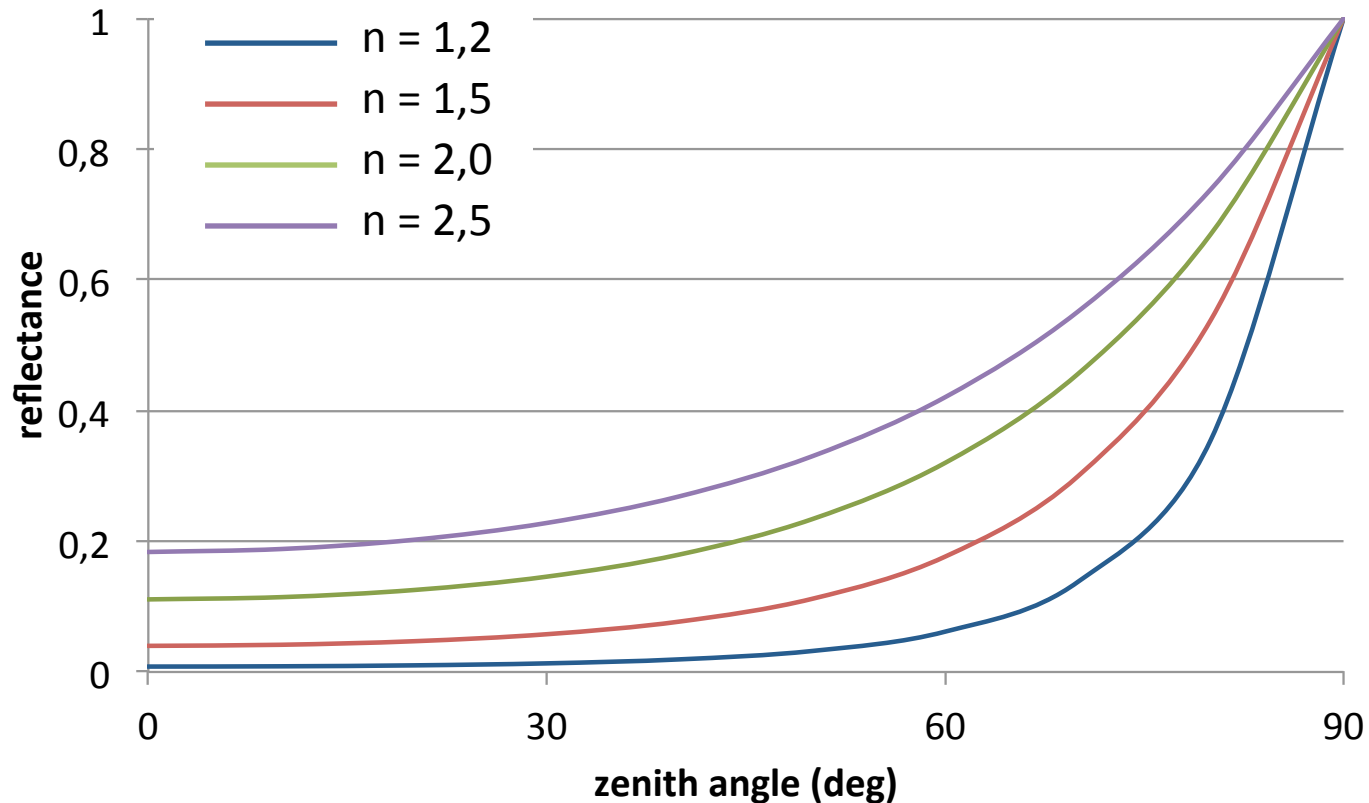


## **Few things to know about the specular peak**

The specular peak has the spectrum of the lighting  
(for non-metallic surfaces)

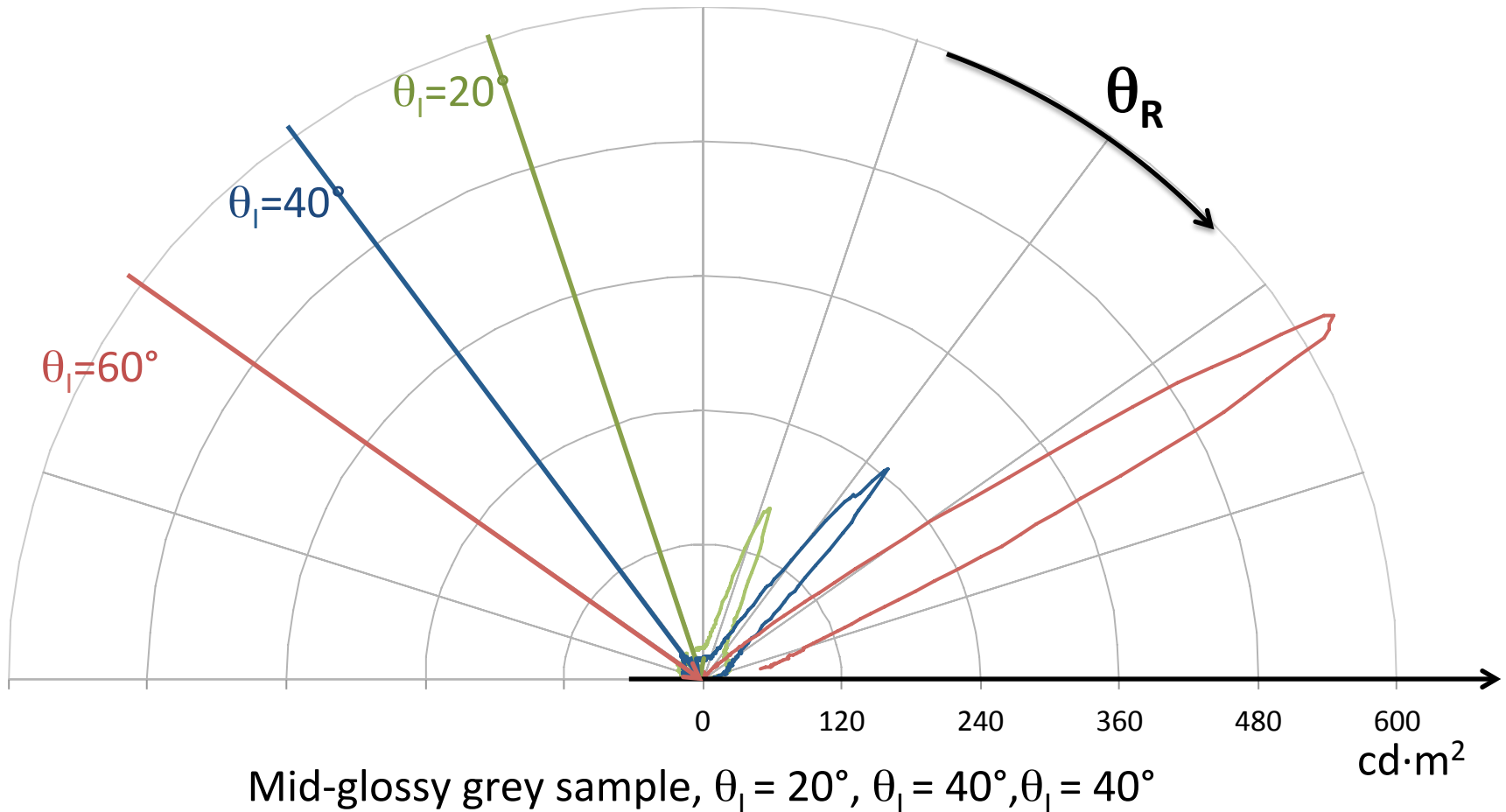
# Few things to know about the peculiar peak

The size of the peak increases with the refractive index of the material



# Few things to know about the specular peak

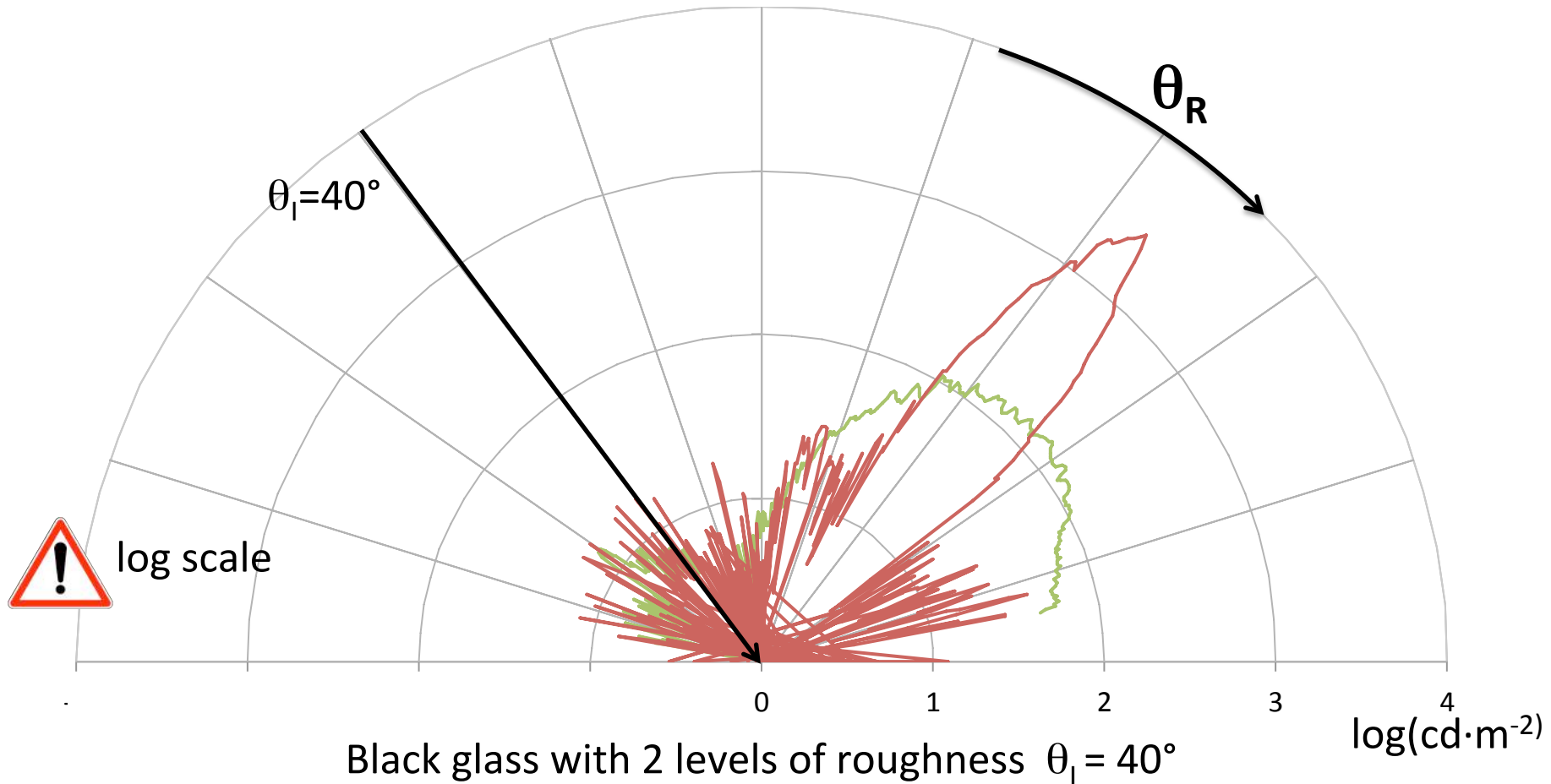
The size of the peak increases with the zenith of incidence





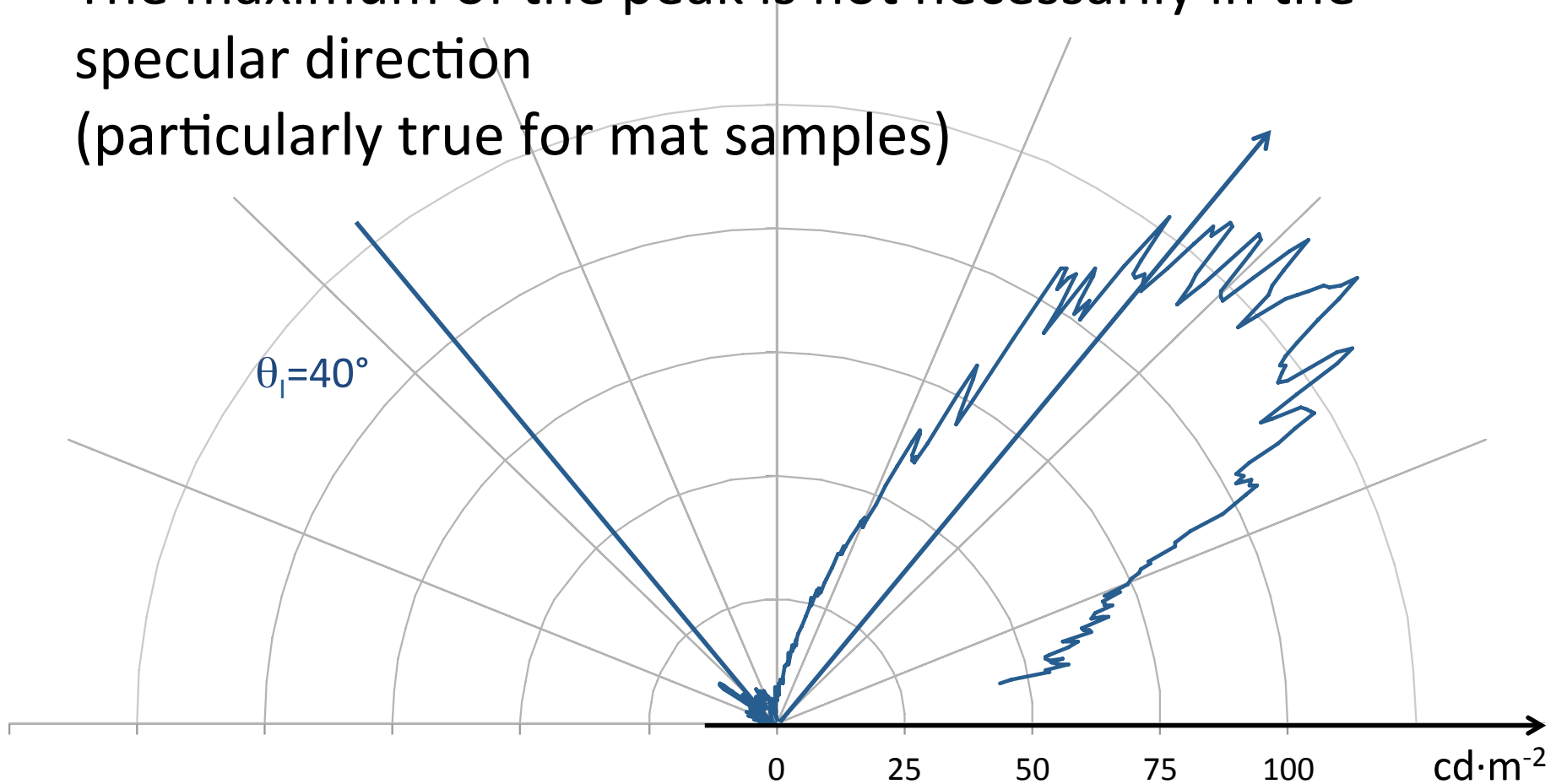
# Few things to know about the peculiar peak

The width of the peak increases with the roughness



## Few things to know about the specular peak

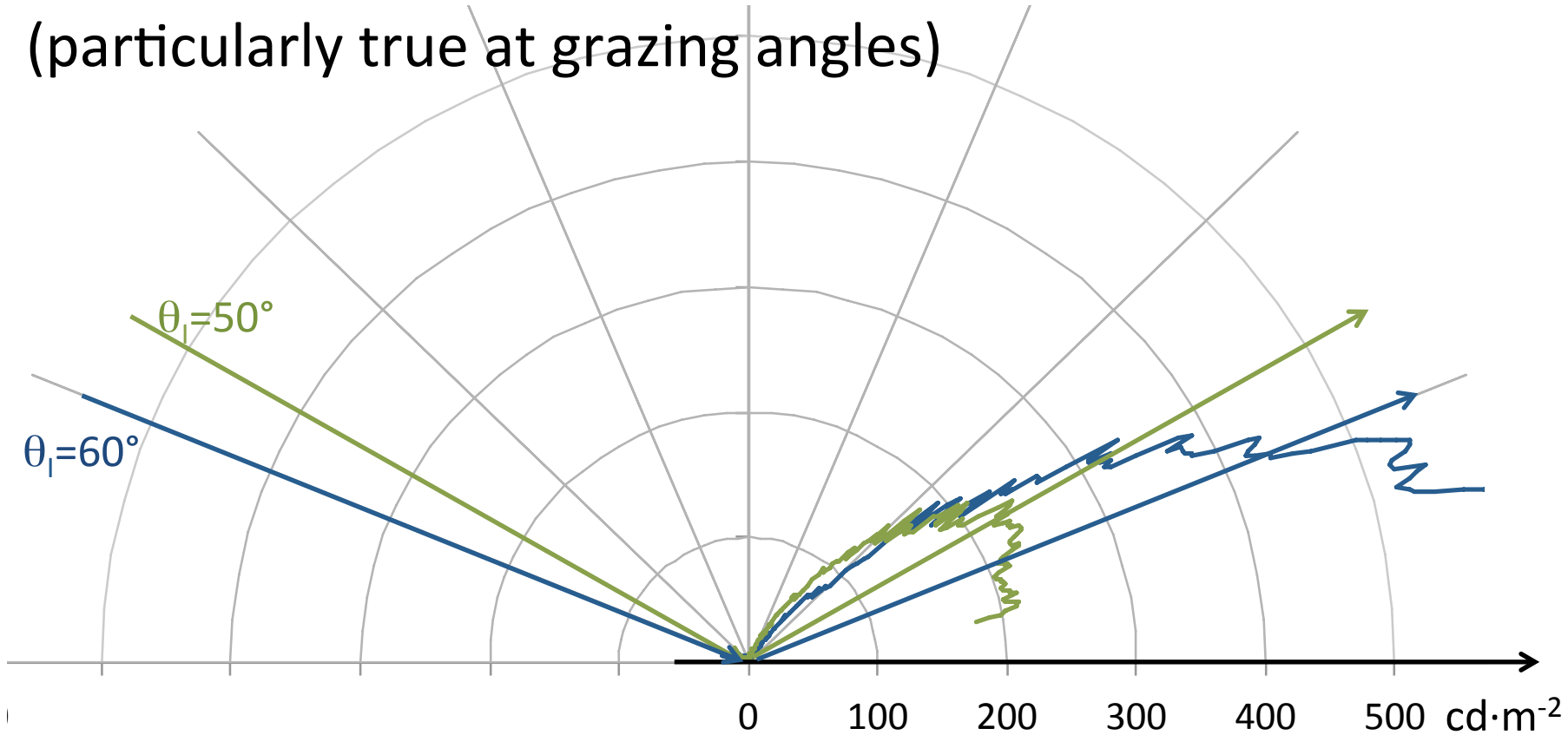
The maximum of the peak is not necessarily in the specular direction  
(particularly true for mat samples)



Sanded black glass,  $\theta_i = 40^\circ$

## Few things to know about the specular peak

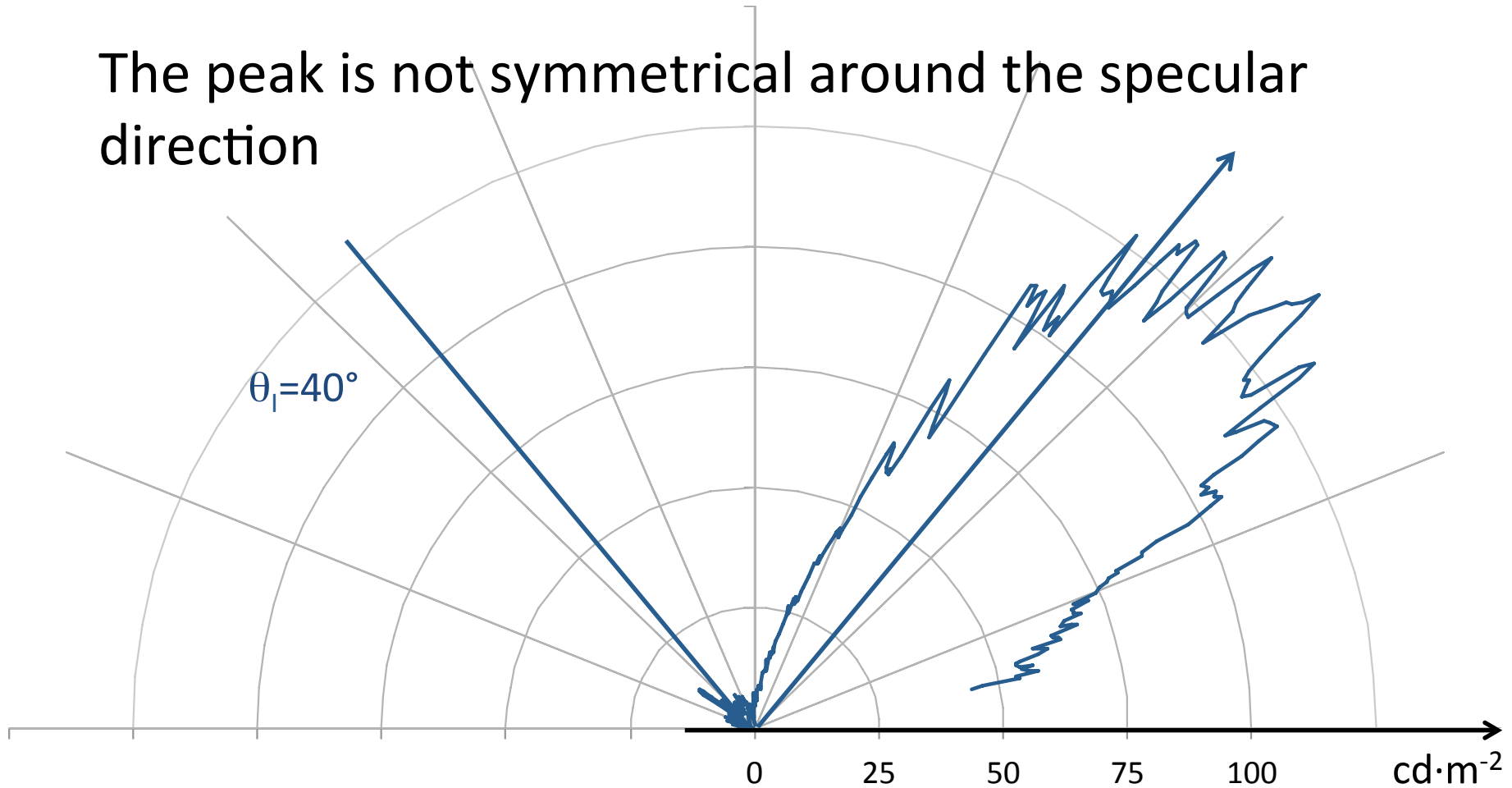
The maximum of the peak is not necessarily in the specular direction  
(particularly true at grazing angles)



Sanded black glass,  $\theta_i = 50^\circ$ ,  $\theta_i = 60^\circ$

# Few things to know about the specular peak

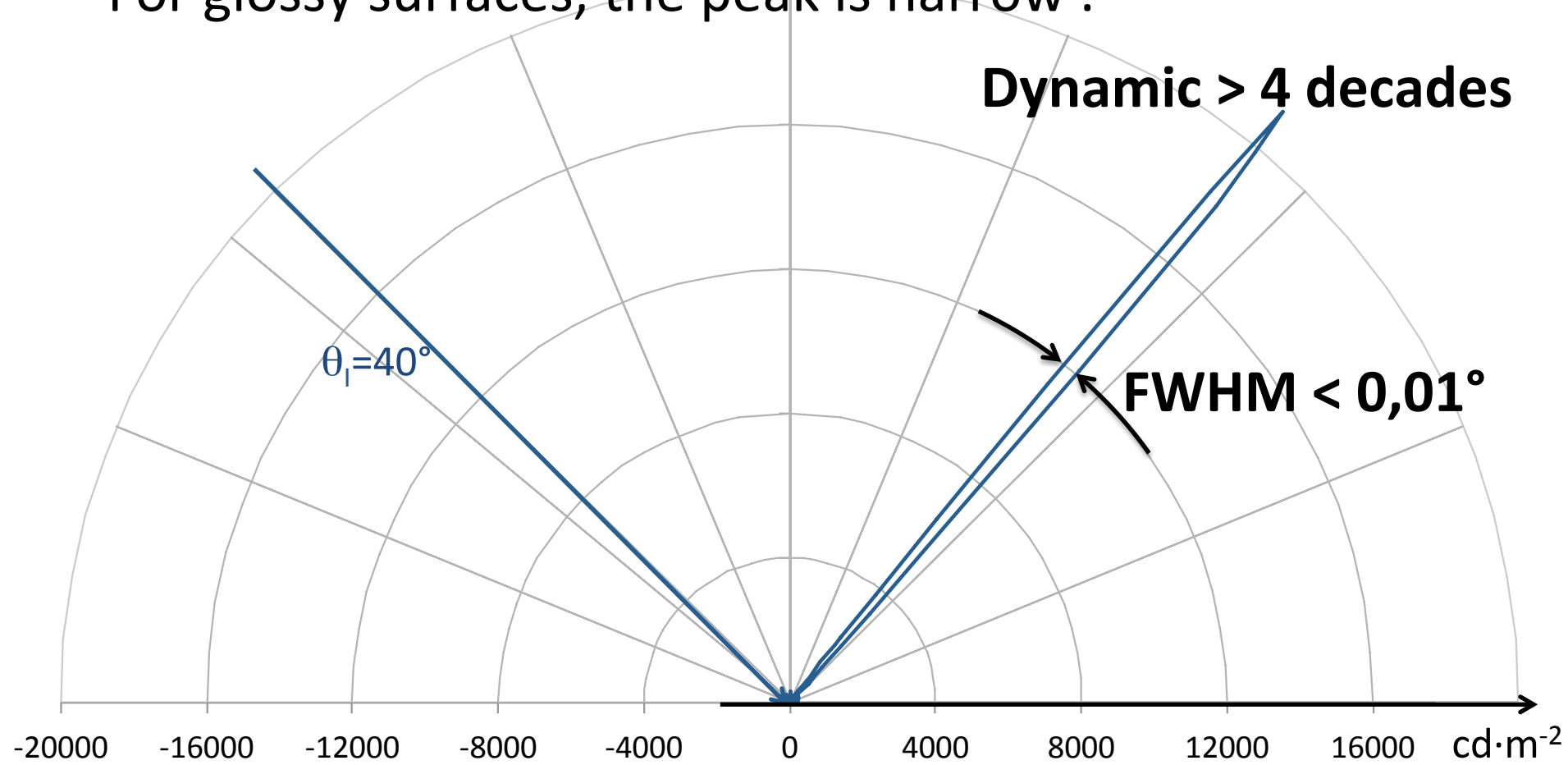
The peak is not symmetrical around the specular direction



Sanded black glass,  $\theta_i = 40^\circ$

# Few things to know about the specular peak

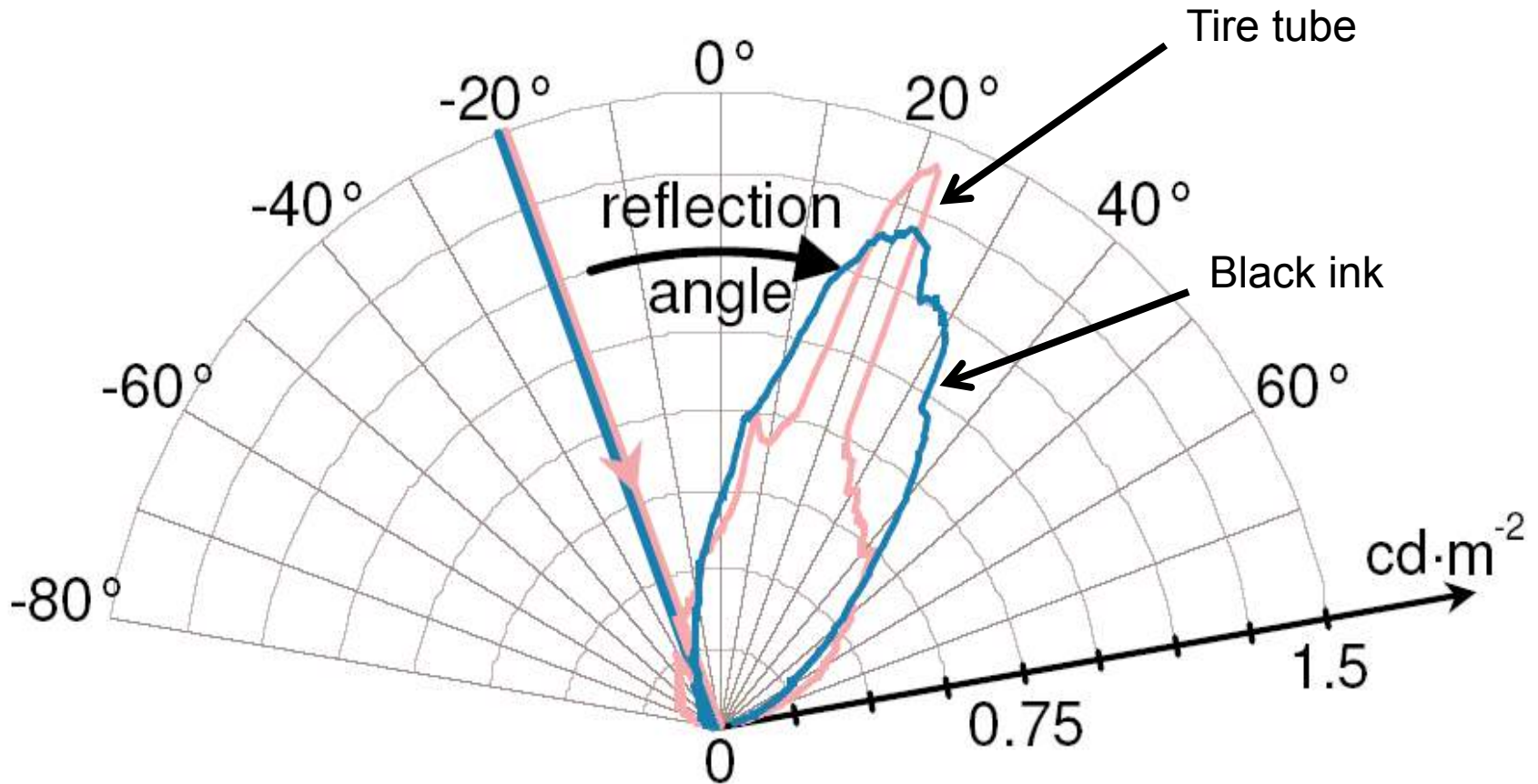
For glossy surfaces, the peak is narrow .



High gloss sample,  $\theta_i = 40^\circ$

# Few things to know about the specular peak

The shape of the peak depends upon the material



Same gloss but different material,  $\theta_i = 40^\circ$

## Reminder

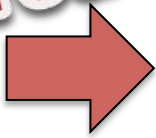
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*From empirical approach*

## reminder

- Gloss can be ranked
- Gloss can be measured
- Gloss is in and around the specular direction

*From optical approach*



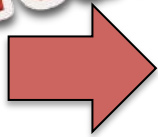
Around the specular direction we have a peak

*From empirical approach*



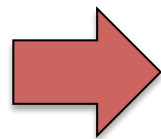
- Gloss can be ranked
- Gloss can be measured
- Gloss is in and around the specular direction

*From optical approach*



Around the specular direction we have a peak

*From empirical approach*



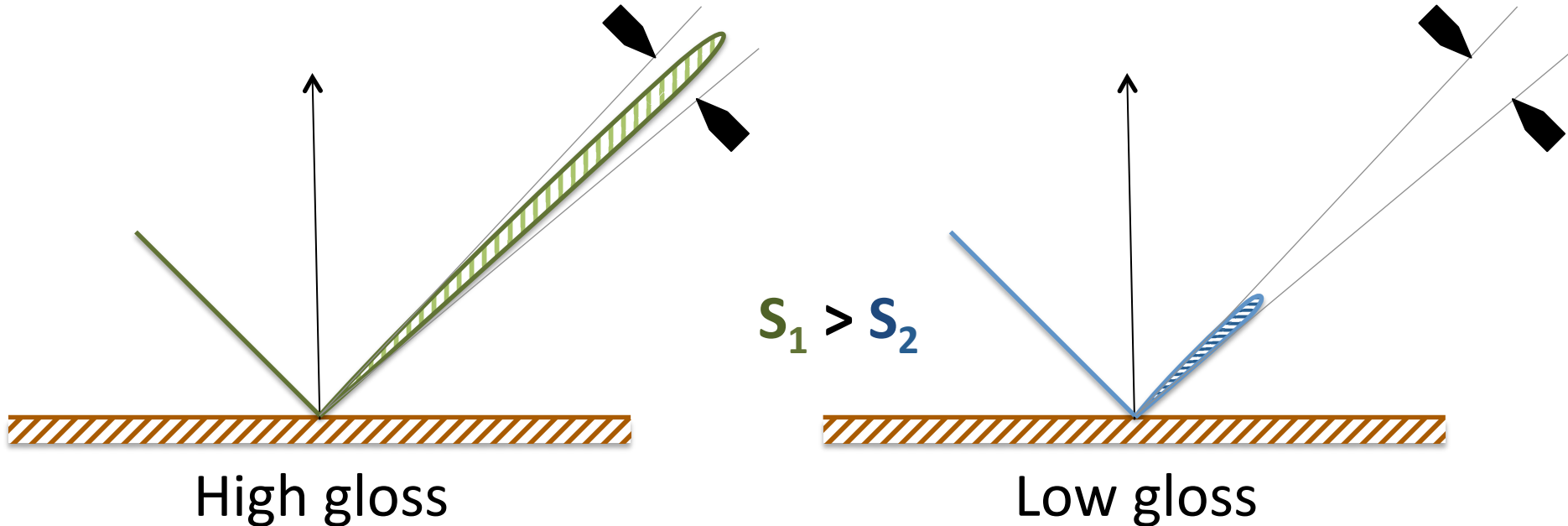
**Assumption :**  
**If we measure the peak, we measure the gloss?**

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# Principle

Gloss is connected with the specular peak area.

➔ The glossmeter measure the flux in the specular, within a given aperture.

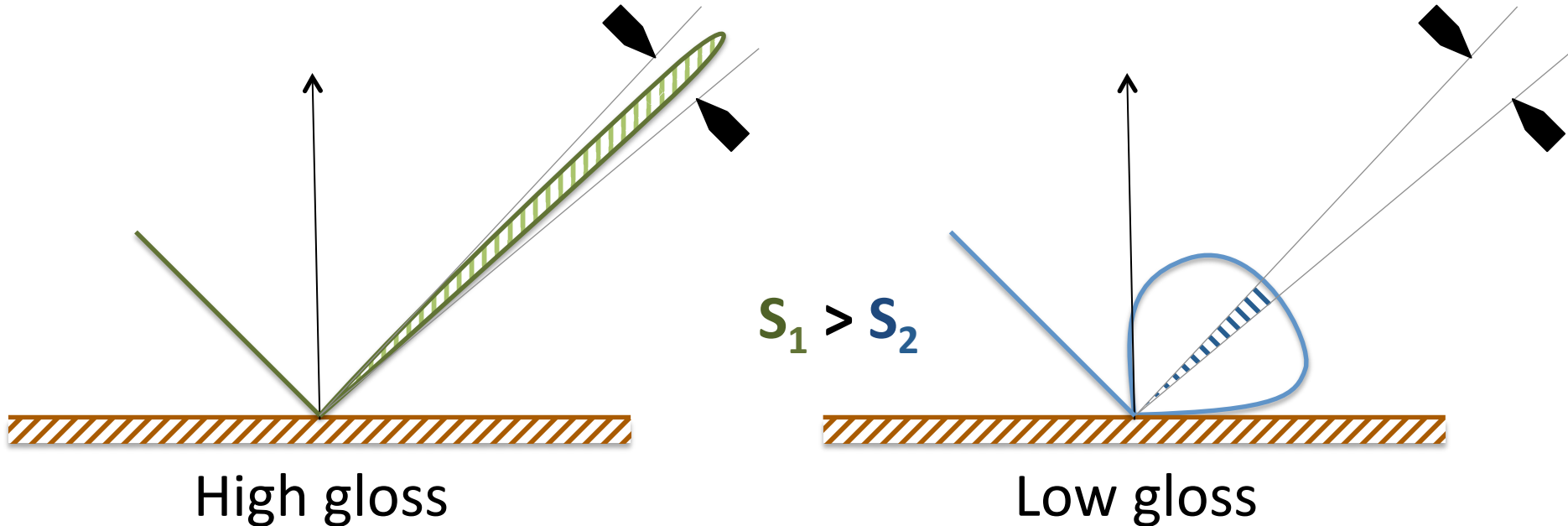


## Case of 2 peaks of different height

# Principle

Gloss is connected with the specular peak area.

➔ The glossmeter measure the flux in the specular, within a given aperture.



## Case of 2 peaks of different width

# Glossmeter – ISO 2813

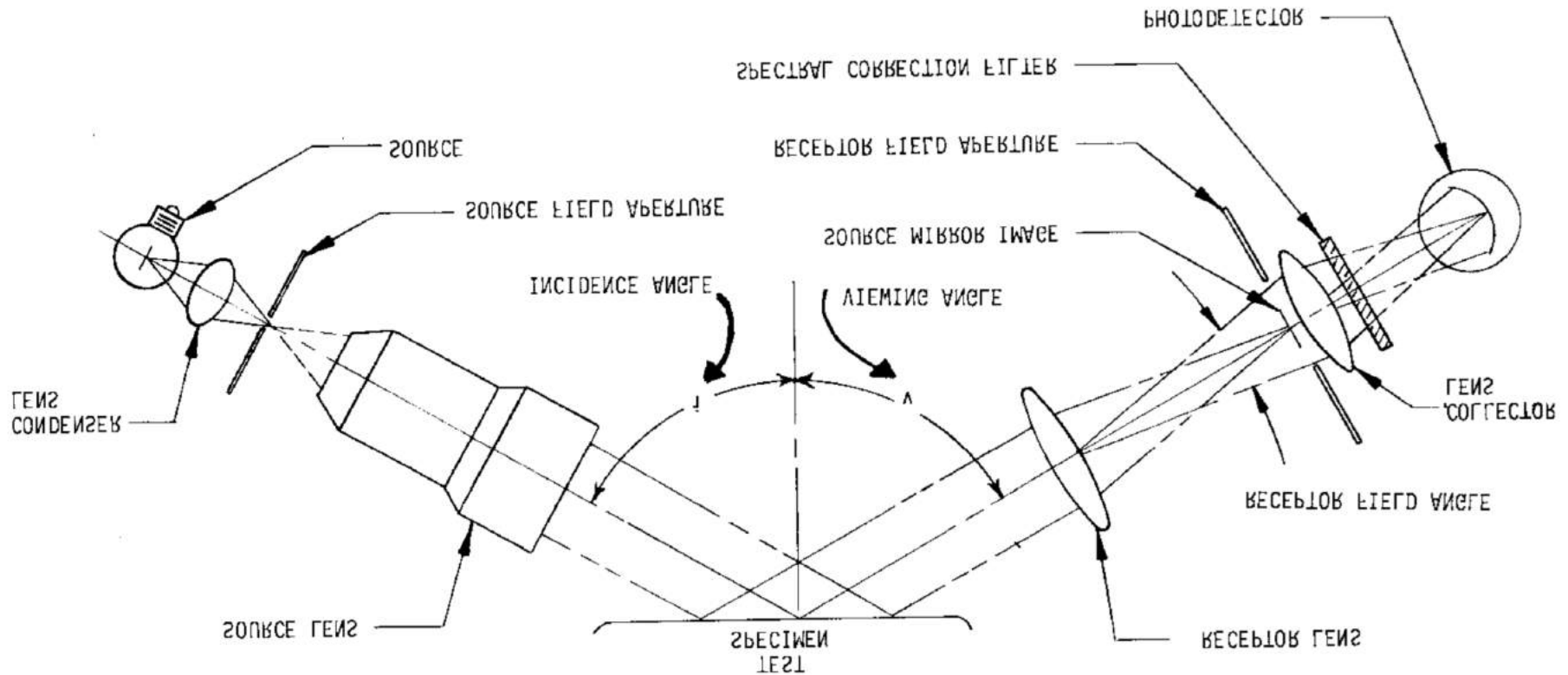
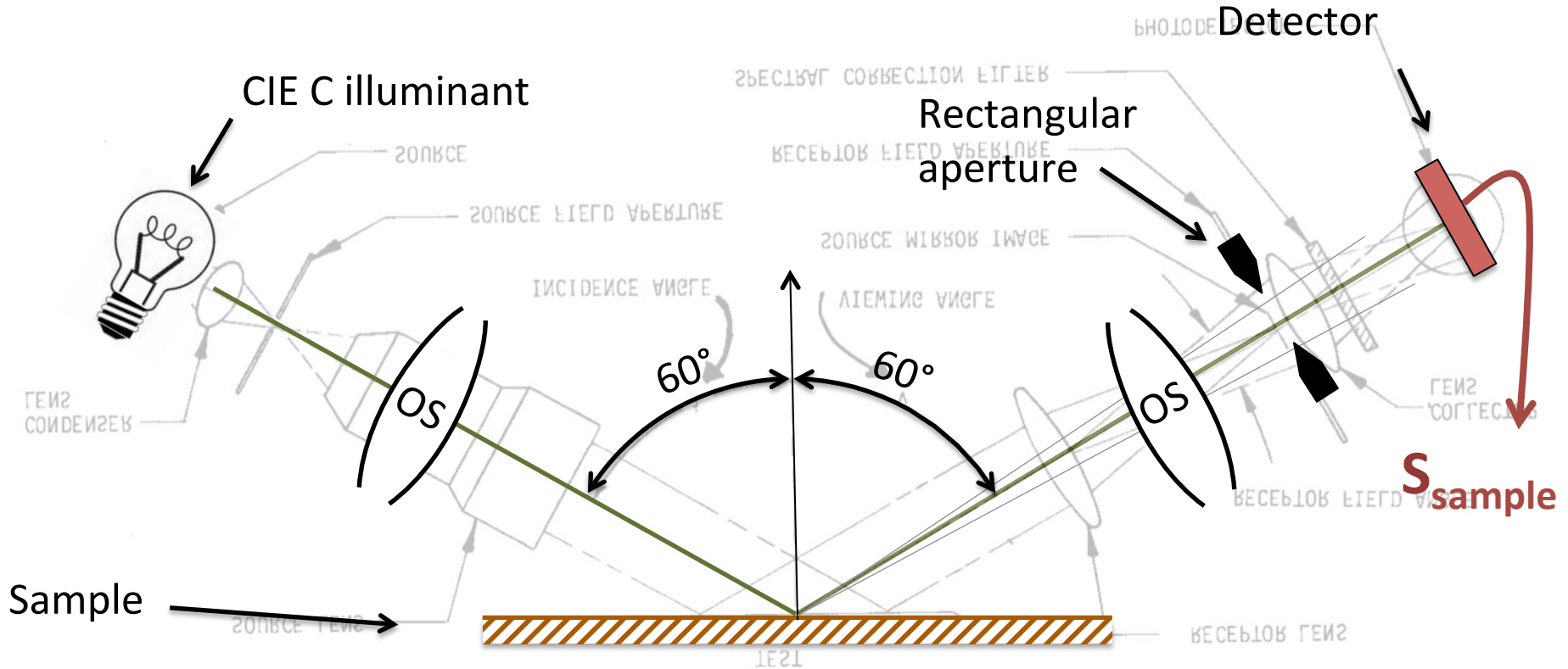
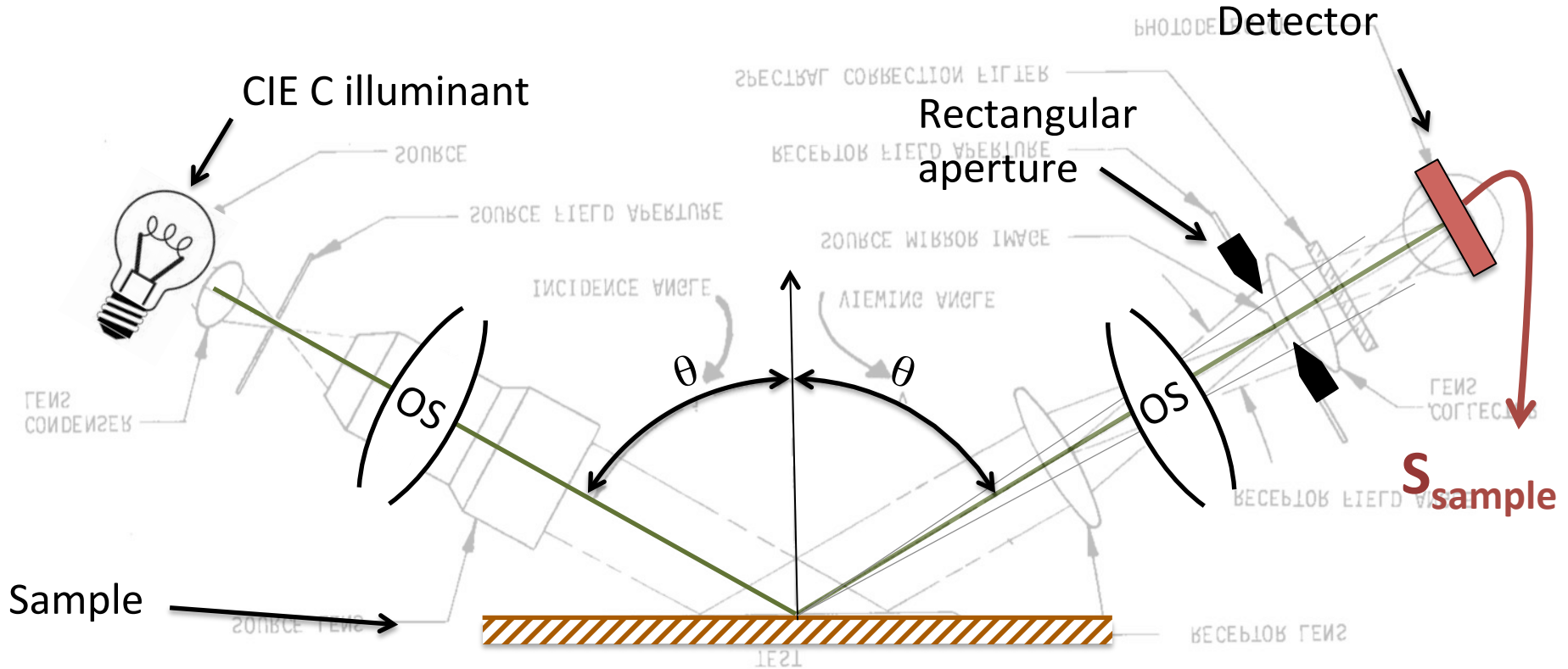


Figure extracted from ASTM D523

# Glossmeter – ISO 2813



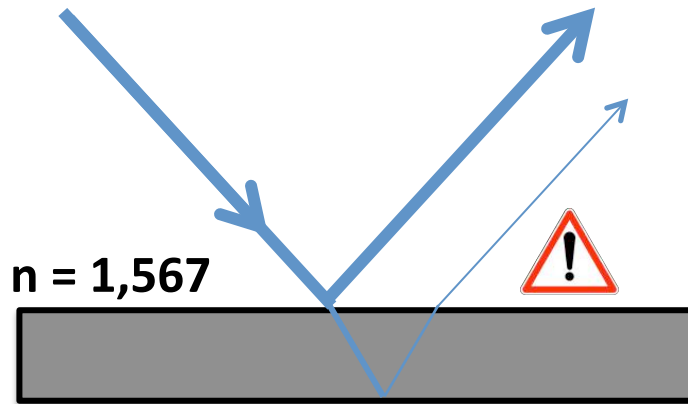
# Glossmeter – ISO 2813



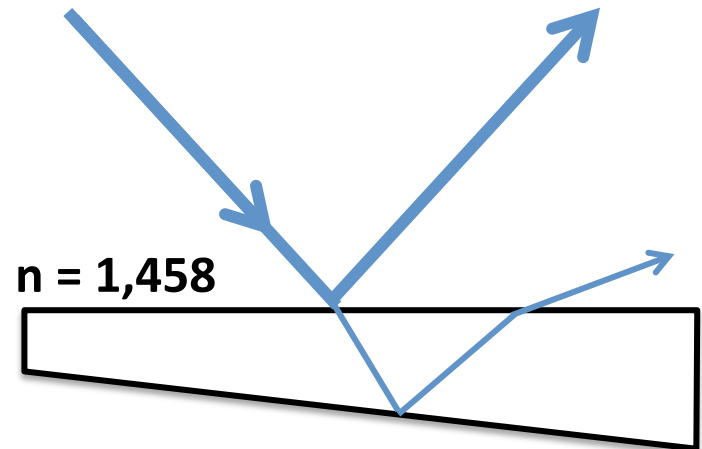
$$\text{Gloss} = 100 \times \frac{S_{sample}}{S_{Standard}}$$

## Standard artefacts

7.1 *Primary Standards*—Highly polished, plane, black glass with a refractive index of 1.567 for the sodium D line shall be assigned a specular gloss value of 100 for each geometry. The gloss value for glass of any other refractive index can be computed from the Fresnel equation (5).



**Black glass**



**Fused Quartz edge**



## ISO 2813 — few details

### Geometry 60°

Historically, measurements are made for an incident angle of 60°, and a rectangular aperture.



## **ISO 2813 — few details**

### **Geometries 85°**

blabla



## **ISO 2813 — few details**

### **Geometries 20°**

blabla

## ISO 2813 — few details

### Standardized Geometries:

- ☞ 20°: high gloss (°1951)
- ☞ 60°: semi-gloss (° 1939)
- ☞ 85°: low gloss (°1951)
- ☞ 45°: ceramics & plastics
- ☞ 75°: pulp & paper industry

	In-plane	Out-of-plane
	Aperture angle $\theta$	Aperture angle $\theta$
Source	$0.75^\circ \pm 0.25^\circ$	$2.5^\circ \pm 0.5^\circ$
20° receptor	$1.8^\circ \pm 0.05^\circ$	$3.6^\circ \pm 0.1^\circ$
60° receptor	$4.4^\circ \pm 0.1^\circ$	$11.7 \pm 0.2^\circ$
85° receptor	$4.0^\circ \pm 0.3^\circ$	$6.0^\circ \pm 0.3^\circ$

## Other Standards related to surface gloss

STANDARD	NUMBER	GEOMETRY	MATERIAL
ASTM	D523	overall	-
	C346	45°	Ceramics
	C584	overall	Polished ceramic whitewares
	D1223	75°	Paper
	D1455	60°	Emulsion floor polish
	D1834	20°	Waxed paper
	D2457	overall	Plastic foil
	D3134		Color/Gloss tolerances, practice
	D3265	overall	Carbon black – tint strenght
	D3928		Gloss/sheen uniformity evaluation, test
	D4039	overall	Reflection haze of high gloss surfaces
	D4449		Gloss differences – surface of similar appearance, visual evaluation, test

# Other Standards related to surface gloss

STANDARD	NUMBER	GEOMETRY	MATERIAL
ASTM	E179		Selection of geometric conditions for measurement of reflection/transmission properties of materials
	E430	overall	High gloss surfaces via goniophotometry
	E97S	45° e n 0° reflectance factor	Matte surfaces
BS	3424:Part 28 Method 31	overall	General
	3900 D5	20°, 60°, 85°	Non-metallic paint films
	3962 Part 1	overall	Wood
	61612 Part 12	20°, 45°, 60°, 85°	General
DIN	67530	overall	Smooth painted and plastic surfaces
ISO	2813	20°, 60°, 85°	Non-metallic paint films
JIS	Z 8142	75°	General
	Z 8741	overall	General
NFT	30-064	overall	Paint
SS	18 41 84	overall	Paint and varnish
TAPPI	T480	75°	Paper
	T653	20°	Paper

# Other Standards related to surface gloss

Fabrikant	toestel	Geometrie
Hunterlab	ProGloss II 3-angle (20°, 60°, 85°)	20°, 60°, 85°
	ProGloss II 60°	60°
	ProGlos II 75°	75°: papier (TAPPI)
	D48-7 75° glossmeter	75°: papier (TAPPI)
Konica Minolta	Multi Gloss 268	20°, 60°, 85°
		Uni-gloss meter met 60° geometrie mogelijk
Photovolt Instruments	P/N 0490600	20°, 60°, 85°, conform ASTM D523, D 2475; ISO 2813; DIN 67 530
	P/N 0490610	20°, 60°, 85°, conform ASTM D523; ISO 2813, 7668; DIN 67 530
	P/N 0490620	20°, conform ASTM D523, D2475; ISO 2813; DIN 67 530
	P/N 0490645	45°, conform ASTM D2475; C 346
	P/N 0490660	60°, conform ASTM D523, D 2475; ISO 2813; DIN 67 530
	P/N 0490675	75°, conform JIS Z 8741
	P/N 0490685	85°, conform ASTM D523, D 2475; ISO 2813; DIN 67 530
X-Rite	AcuGloss60	60°
	AcuGloss TRI	20°, 60°, 85°
RhoPoint Instr.	NG 20/60/85/S	20°, 60°, 85°
	NG 75	75°: papier
	NG 60/S	60°
	NC: Novo Curve	Niet gespecificeerd, conform ISO 2813 en BS 3900 D5 - <b>Voor gebogen oppervlakken</b>

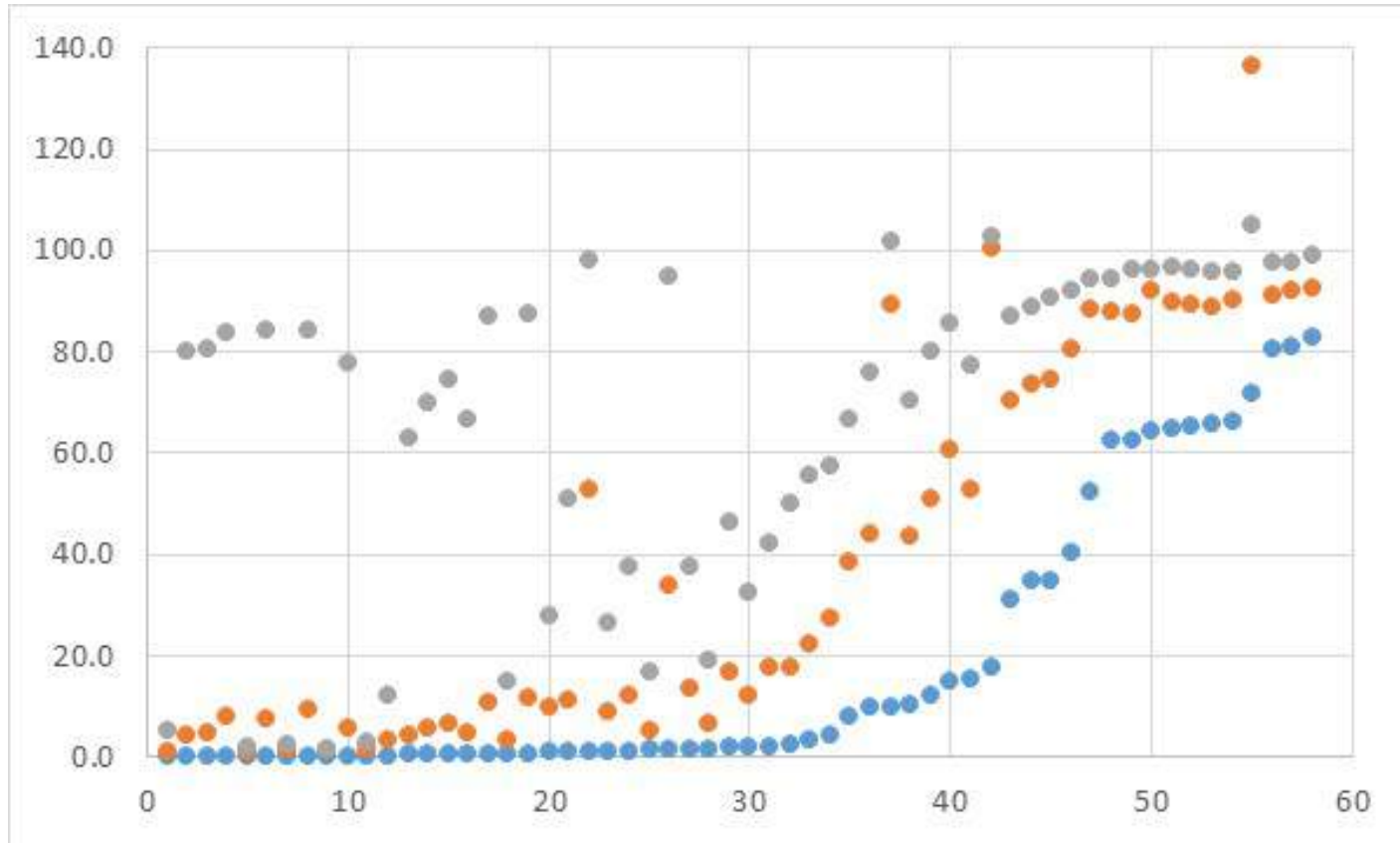
# Other Standards related to surface gloss

Fabrikant	toestel	Geometrie
<b>BYK Gardner</b>	B 4512	20°
	B 4501	60°
	B 4515	85°
	B 4535	45°
	B 4553	75°
	B 4520	20°, 60°, 85°
<b>Sheen</b>		
Bench glossmeter	Ref 157/60	60°, conform ASTM D523, 2457, D 1455; DIN 67530; ISO 2813; BS 3900 en 6161 part 12
	Ref 157/20-60	20° en 60°, conform ASTM D523, 2457, D 1455; DIN 67530; ISO 2813; BS 3900 en 6161 part 12
	Ref 157/60/SO	60°, conform ASTM D523 en DIN 67530
	Ref 157/75	75°, conform TAPPI T.480 OM-90
Glossmaster	Tri-glossmaster	20°, 60° en 85°
	Glossmaster 20°	20°
	Glossmaster 60°	60°
	Glossmaster 85°	85°, alle Glossmaster toestellen zijn conform ISO 2813; ISO 7668; ASTM D 523, D2457; DIN 67530; JIS Z 8741
Minigloss	101 N 60° glossmeter	60°, conform BS3900:D5; ISO 2813; DIN 67530; ASTM D523, D1455; JIS Z 8741
Microgloss	Microgloss 45°	45°
	Microgloss 75°	75°
	Tri-microgloss Plus $\mu$	20°/60°/85°, conform ASTM D523; DIN 67530; ISO 2813. Meet ook de laagdikte (tot 500 $\mu$ m) van coatings.
<b>Zehntner</b>	ZGM 1020	5 toestellen naargelang configuratie: 20°, 45°, 60°, 75°, 85°
	ZGM 1023	3 toestellen, 1 met 20°, 60° en 85° geometrie
	ZGM 1022	Dual-angle versie: 20° - 60°; 20° - 75°; 20° - 85°; 45/0 -

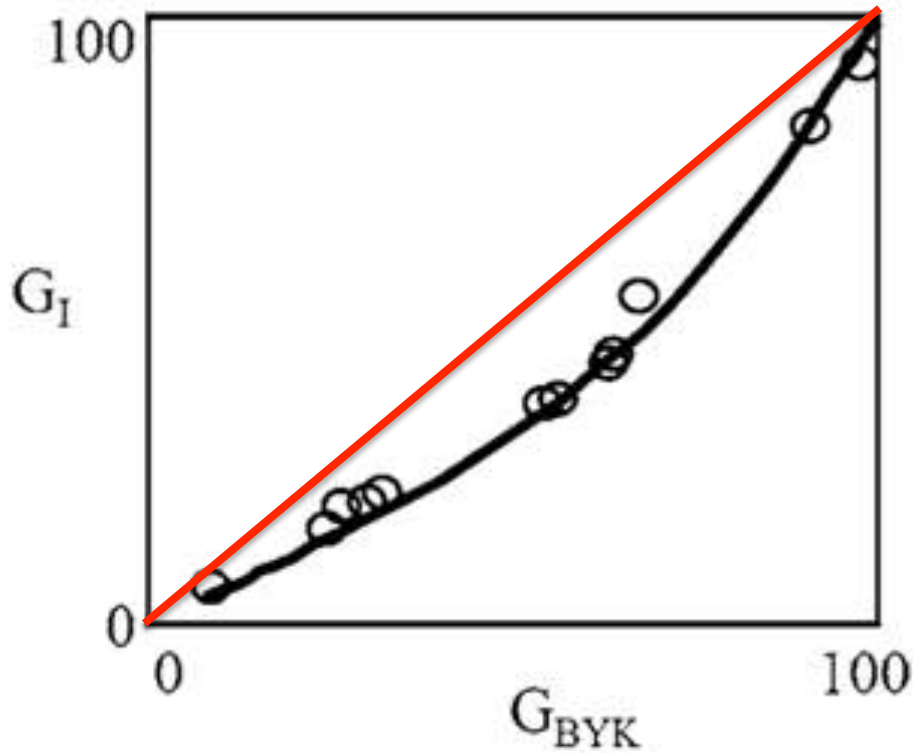


# Limitations of specular gloss meters

## Uncorrelated scales



# Inter-instrument agreement

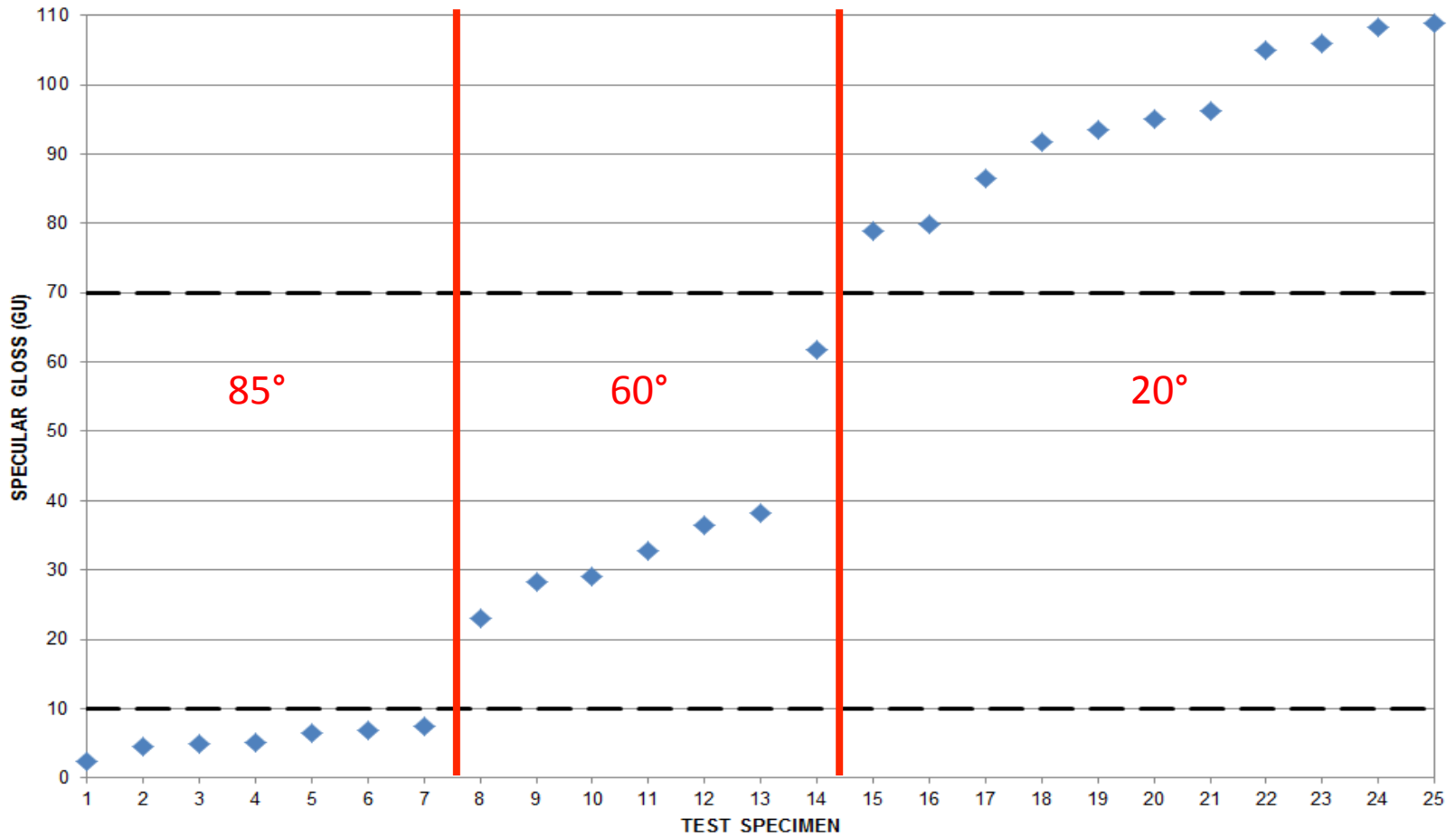


Arney et al., J. Imaging Sci. Technol., 2006

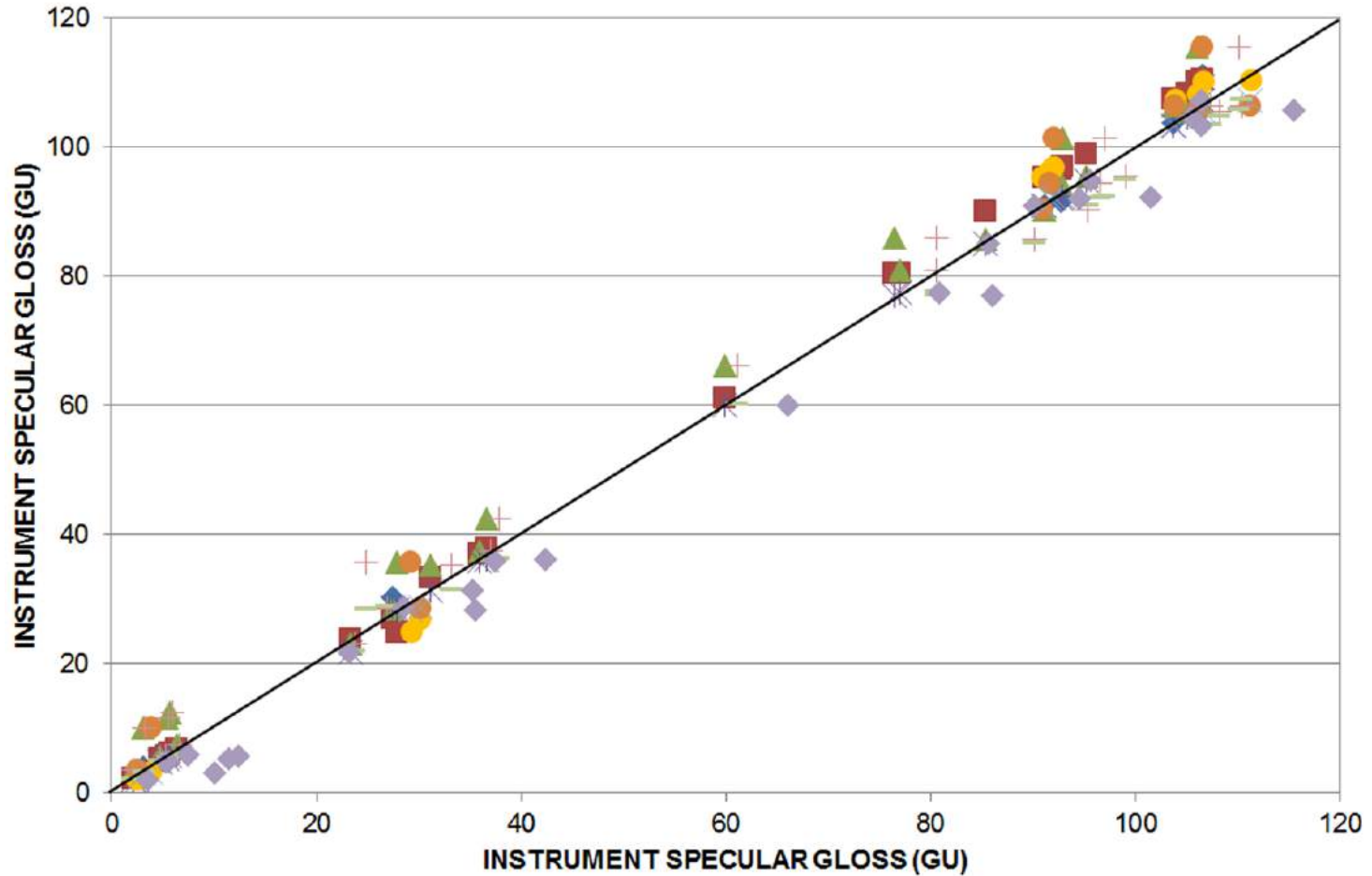
# Inter-instrument agreement

Manufacturer	BYKGardner		Rhopoint/Minolta		Zehntner	
Instrument type	micro-TRI-gloss	Micro-TRI-gloss S	IQ Flex 20	IQ Trigloss	ZGM 1110	ZGM 1120
Measurement geometry	20°/60°/85°	20°/60°/85°	20°	20°/60°/85°	20°/60°/85°	20°/60°/85°
Repeatability	± 0.2 GU	± 0.2 GU (± 0.1 GU)*	± 0.2 GU	± 0.2 GU	± 0.1 GU	± 0.1 GU
Reproducibility	± 0.5 GU	± 0.5 GU (± 0.2 GU)*	± 0.5 GU	± 0.5 GU	± 0.5 GU	± 0.5 GU
Calibration traceability	BAM	BAM	BAM	BAM	BAM	BAM

# Inter-instrument agreement



# Inter-instrument agreement



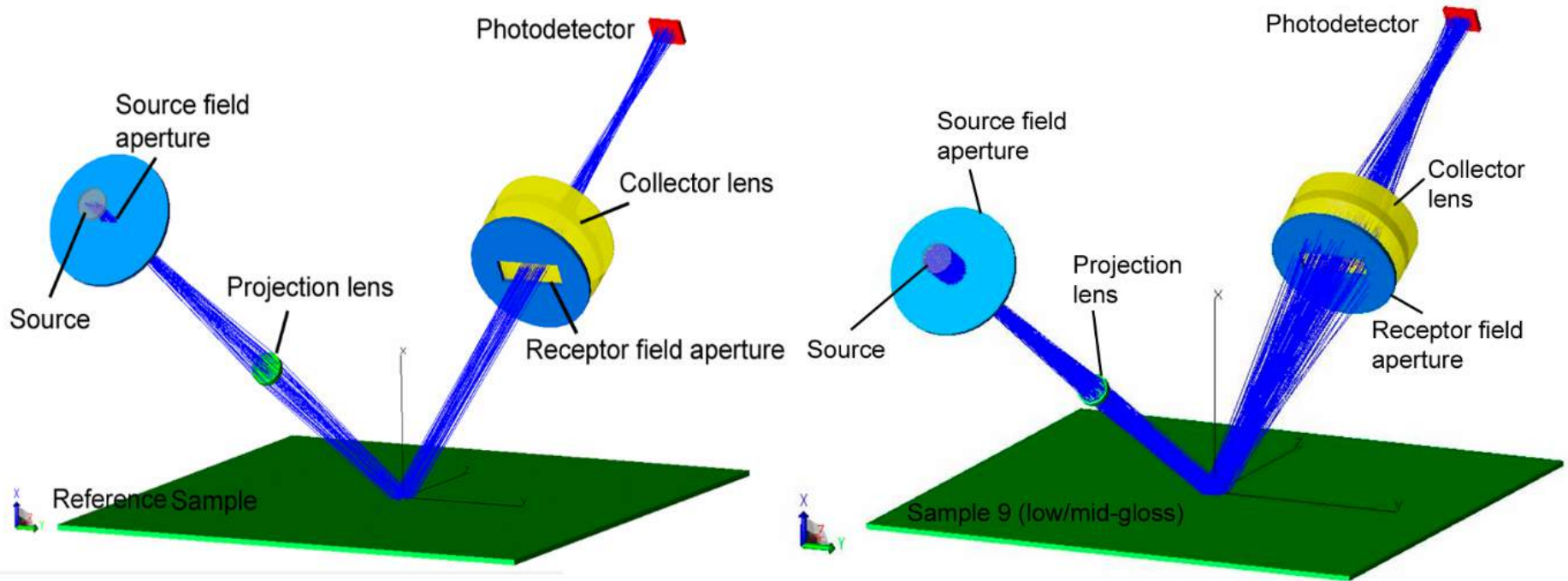
# Inter-instrument agreement - repeatability

Sample	Repeatability (GU)	Sample	Repeatability (GU)	Sample	Repeatability (GU)
1	0.7	10	12.6	19	1.0
2	0.4	11	17.1	20	4.1
3	3.0	12	3.1	21	3.6
4	3.3	13	4.4	22	2.2
5	4.1	14	7.0	23	3.2
6	2.7	15	8.3	24	3.8
7	6.4	16	5.7	25	4.4
8	11.3	17	0.9		
9	11.2	18	2.4		

# Inter-instrument agreement - reproducibility

Sample	Reproducibility (GU)	Sample	Reproducibility (GU)	Sample	Reproducibility (GU)
1	0.8	10	10.7	19	13.9
2	0.9	11	4.1	20	14.3
3	1.9	12	1.6	21	9.2
4	1.4	13	6.2	22	7.7
5	1.8	14	6.1	23	7.2
6	1.8	15	3.2	24	8.5
7	2.7	16	8.9	25	9.1
8	2.2	17	9.9		
9	3.3	18	10.5		

# Inter-instrument agreement



Leloup et al., J. Coat. Technol. Res., 2016

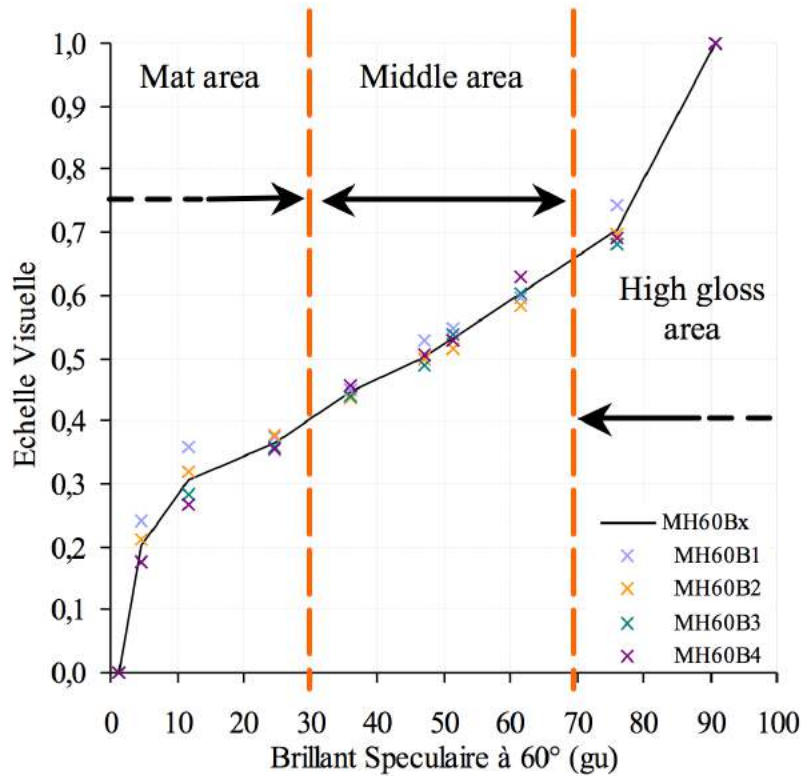
Aperture dimensions + non-ideal angular conditions:

- deviations of 2GU for mid-gloss samples
- Aperture dimensions more important than angular offset

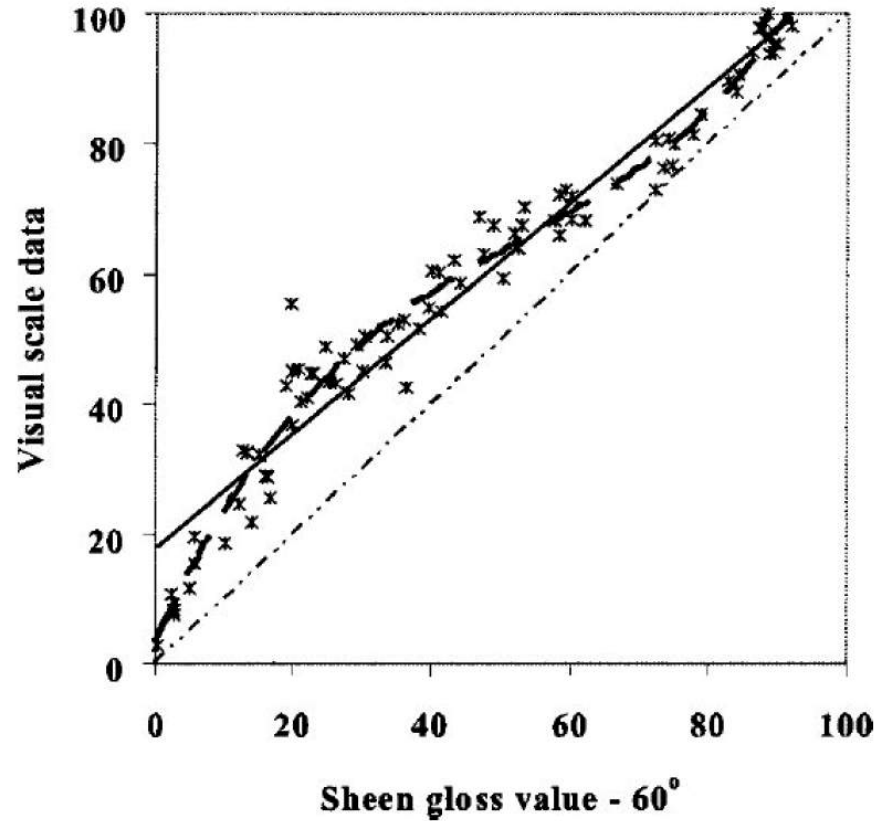


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# Correlation with the visual sensation



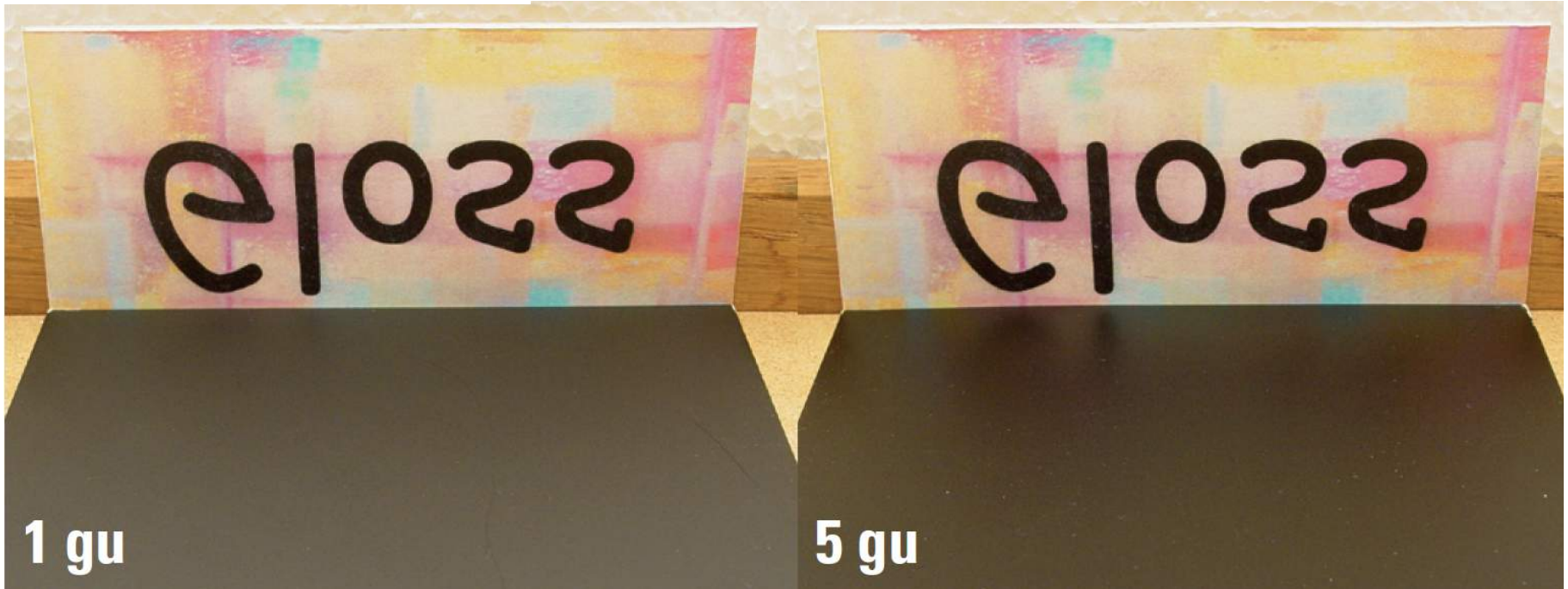
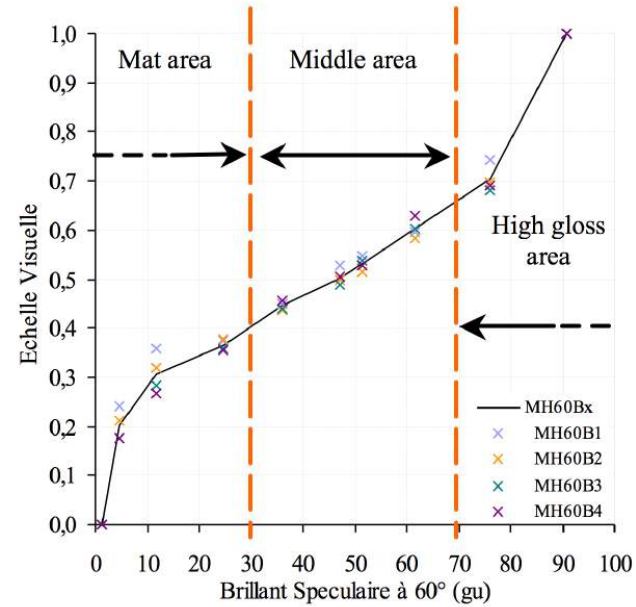
Obein et al (JOV 2004)



Ji et al (JOSA 2006)

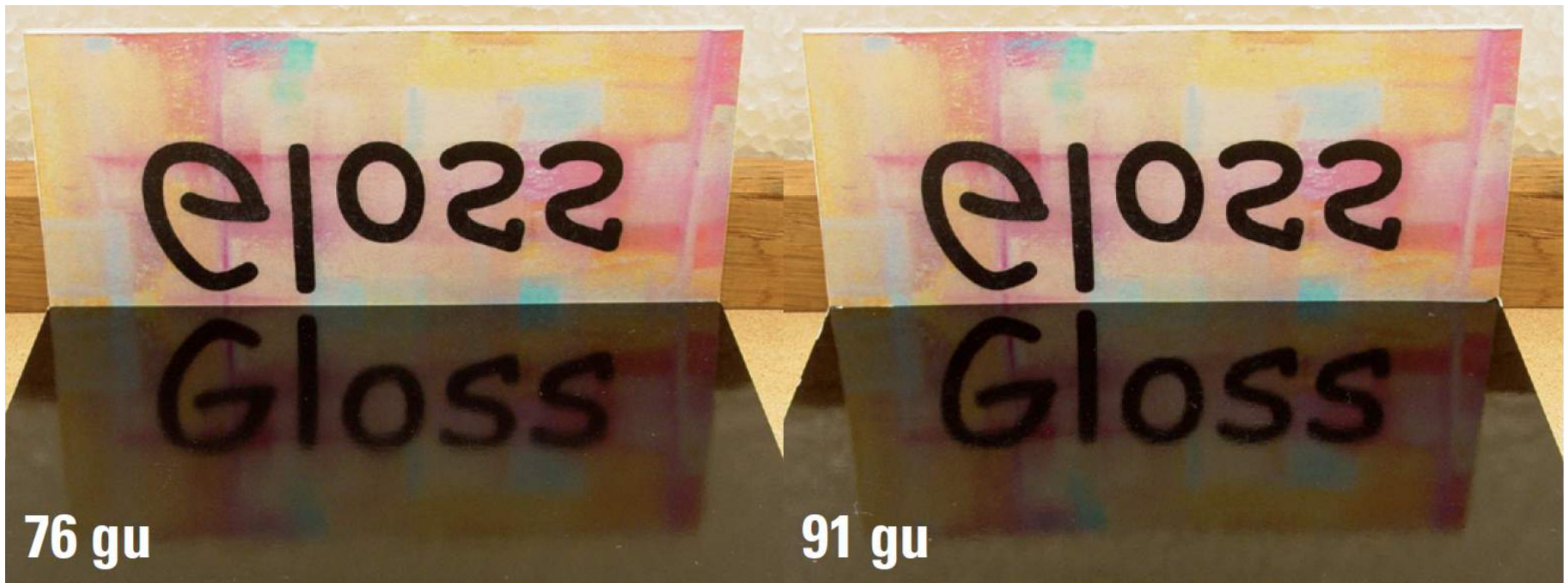
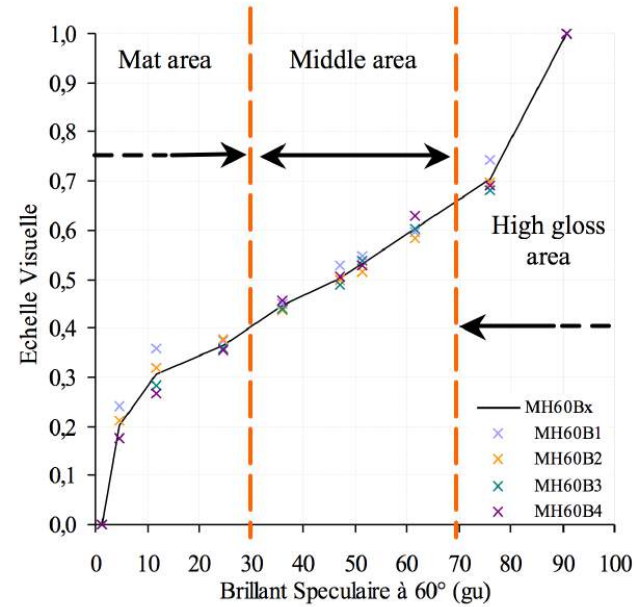
# Correlation with the visual sensation

## Mat samples



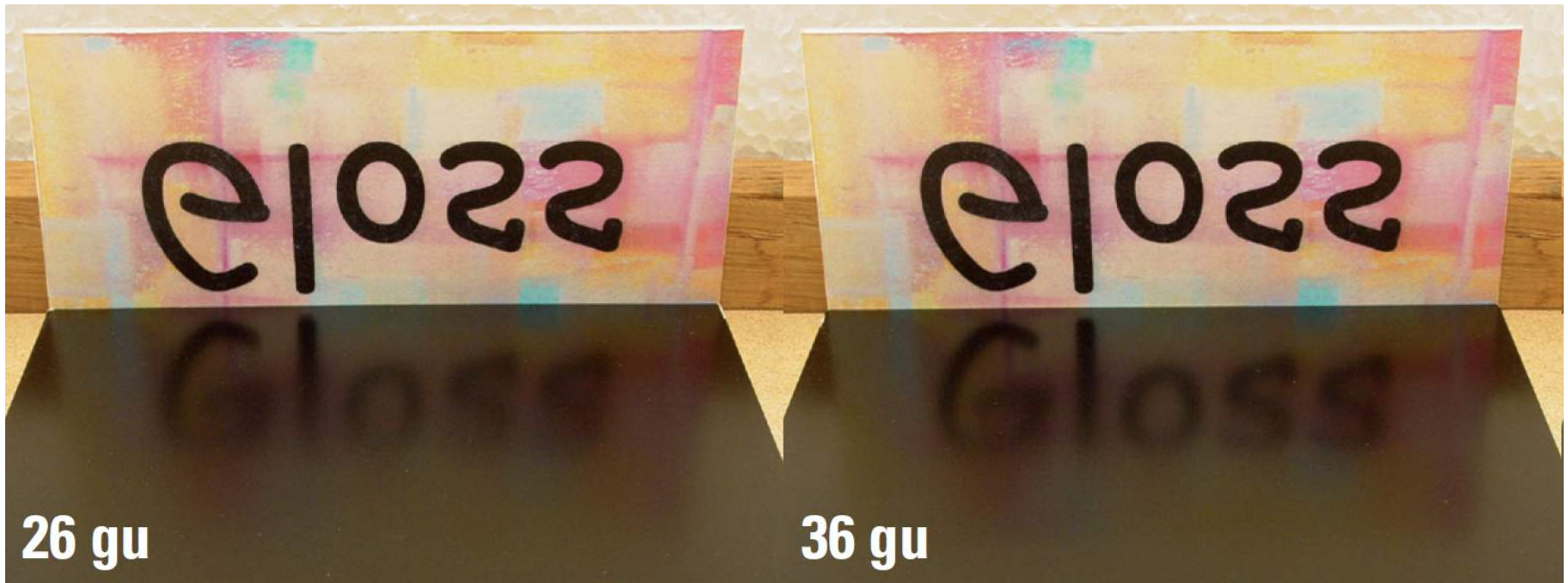
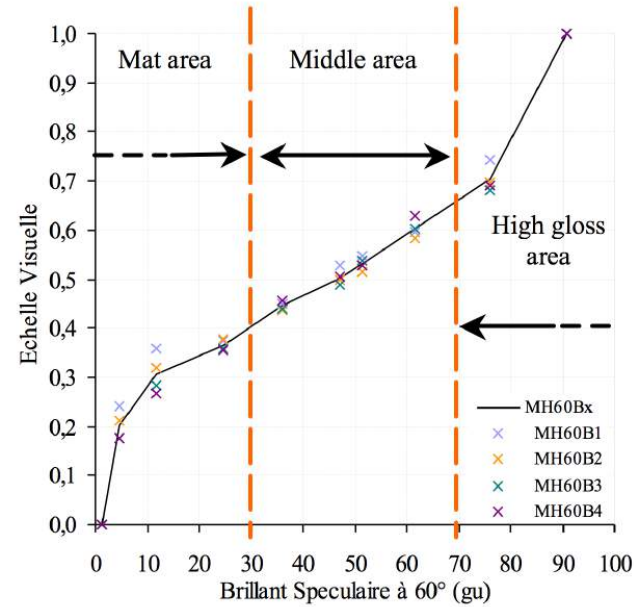
# Correlation with the visual sensation

## High gloss



# Correlation with the visual sensation

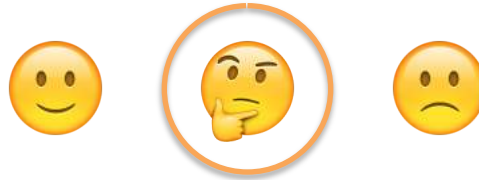
## Middle area



- What is gloss ?
- The measurement of gloss
  - Empirical Approach
  - Optical approach
  - Glossmeter
  - Correlation with the visual sensation
- **Gloss as a multivariable quantity**
  - Visual approach
  - Existing instrumentation
- Future challenges
- Discussion

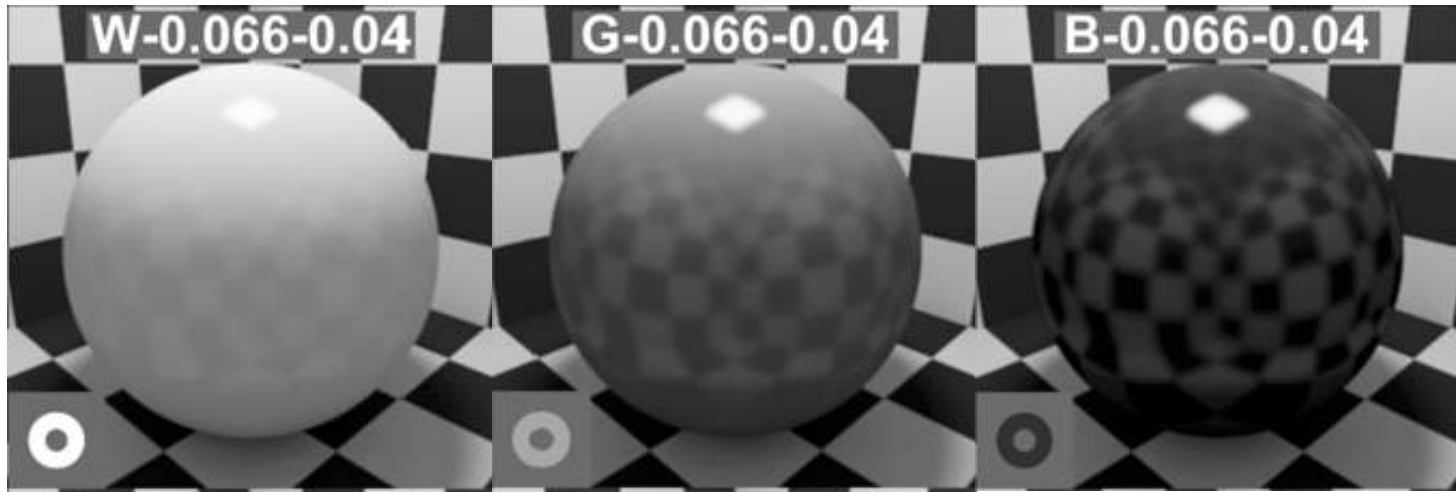
## Gloss as a multivariable quantity

Ranking of a mixt of 3 black, 3 grey and 3 white samples from NCS gloss scale



Why is it difficult ?

Which of the 3 spheres appears the most glossy?

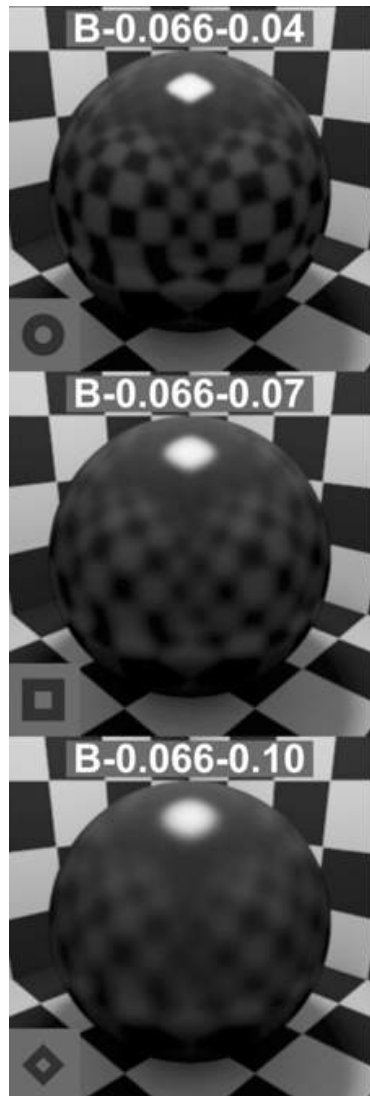


Ferwerda et al., 2001

Contrast effect



Which of the 3 spheres appears the most glossy?



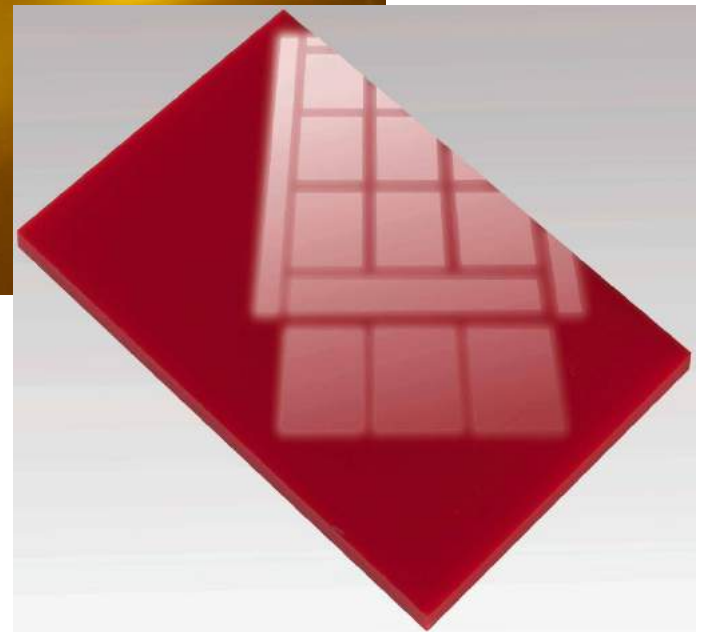
Distinctness-of-image

Ferwerda et al., 2001

Which of the 2 bottles appears the most glossy?

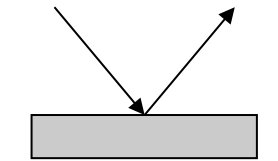


haze

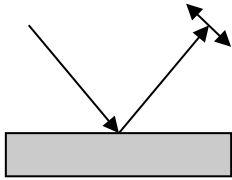


# Visual criteria to evaluate gloss

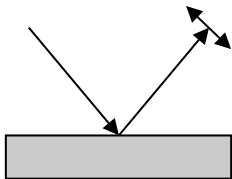
Hunter



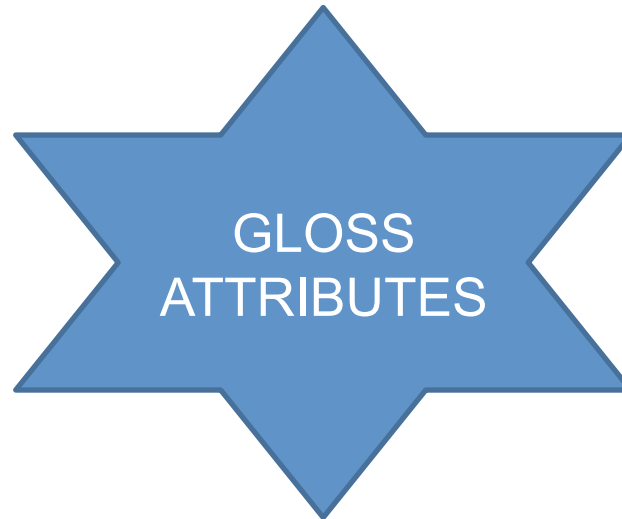
specular gloss



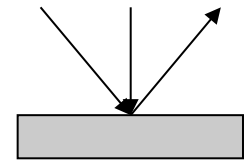
distinctness-of-image gloss (DOI)



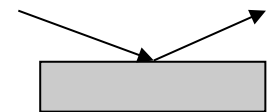
haze



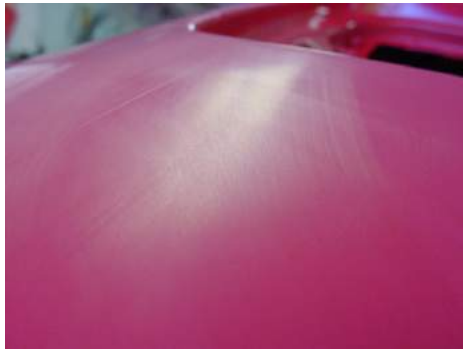
Surface-uniformity gloss  
(orange peel, mottle, etc.)



contrast gloss

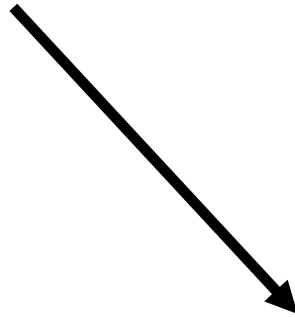
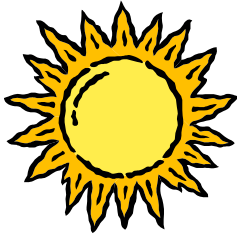


sheen

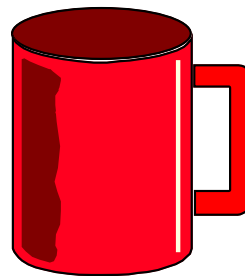


# Parameters influencing visual gloss perception

Illumination properties



Observer properties



Object properties

## ASTM Recommendation – ASTM D4449-15

### Standard Test Method for Visual Evaluation of Gloss Differences between Surfaces of Similar Appearance

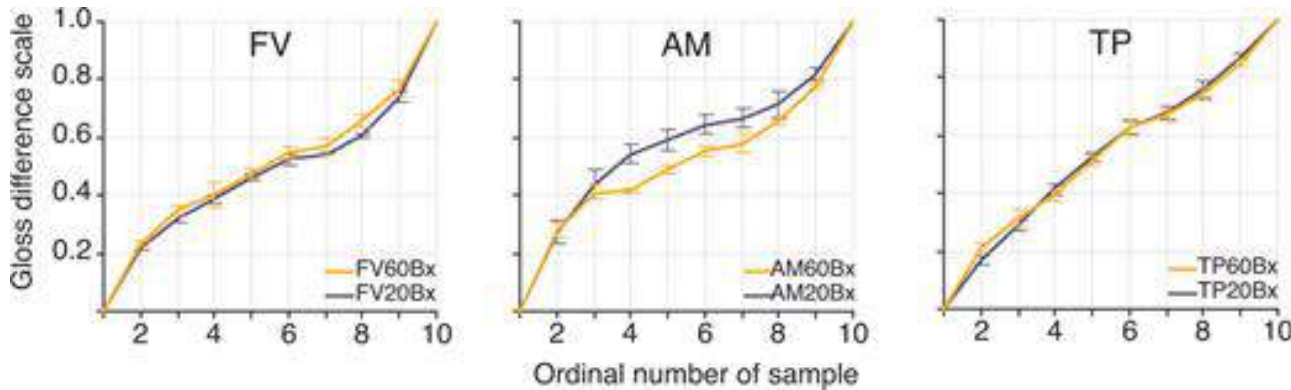
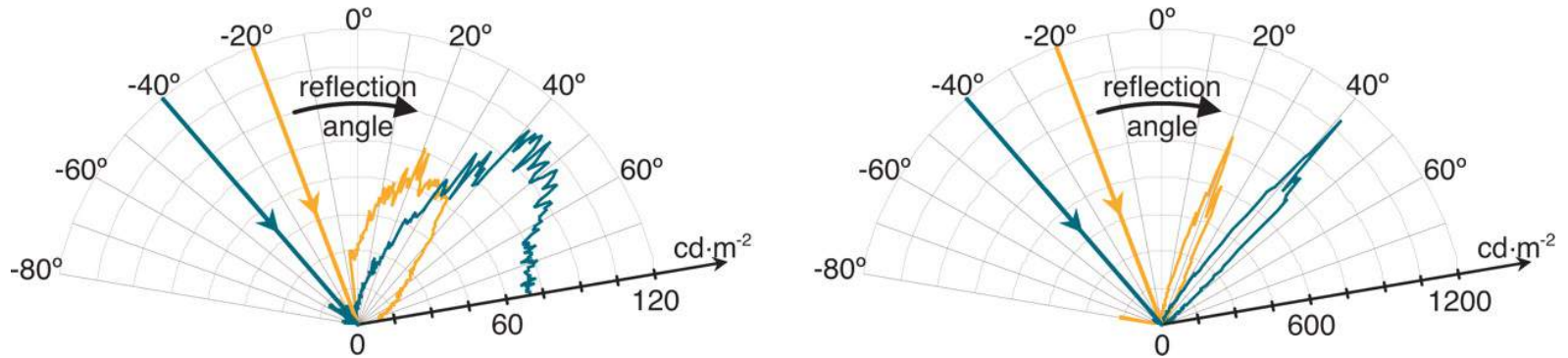
2 types of illumination:

- A modified desk lamp
- A bare filament lamp



# Angle of illumination (and viewing)

Relatively insensitive to the exact geometry involved



Obein et al., JOV, 2004

➔ Gloss constancy

## Type and geometry of illumination

- Digital imagery representation - Large flexibility
  - Object representation under complex lighting conditions

e.g. Application of illumination/environment maps, BRDF models, etc.

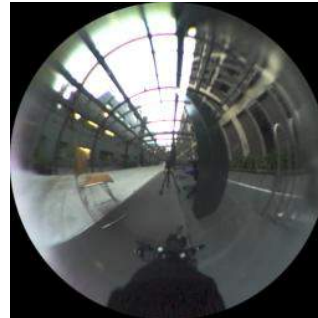


Image courtesy of Paul Debevec



# Illumination maps

Teller Images



(a)

Debevec Images



(b)

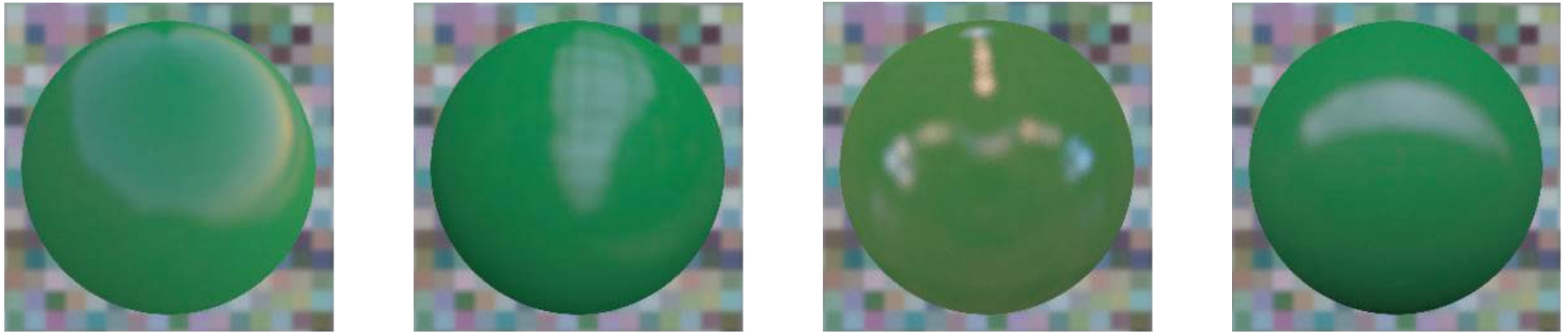


(c)



(d)

- Influence of the illumination geometry



Fleming et al., JOV, 2003

- gloss assessment differs according to lighting conditions
- gloss constancy -> for natural lighting

# Object properties

3D shape

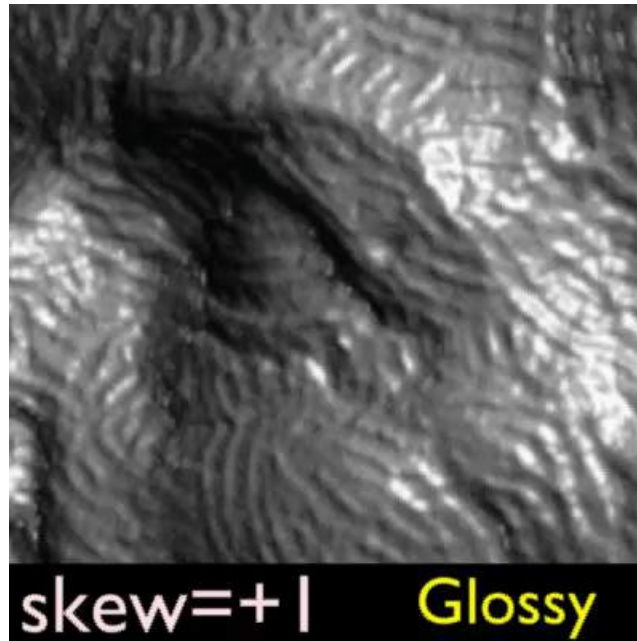
Mesotexture

Surface colour

...

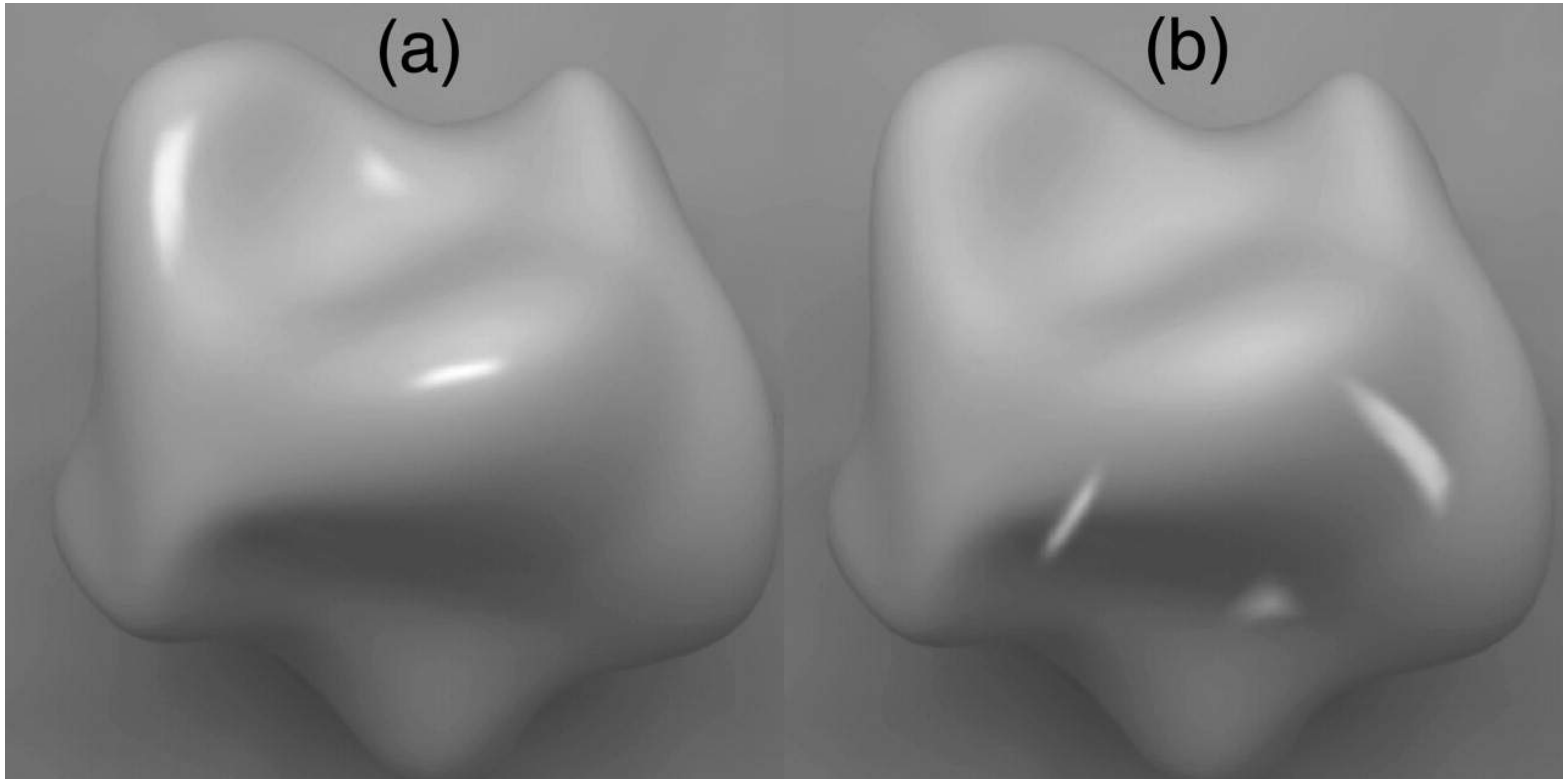
## 3D shape vs. luminance gradient

Strong interactions between highlight and intensity gradient (luminance variations) on the surface



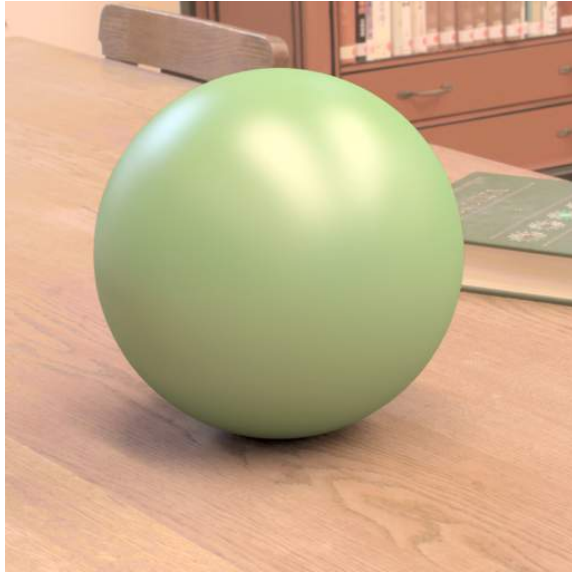
Anderson et al., JOV, 2009

# Orientation congruence



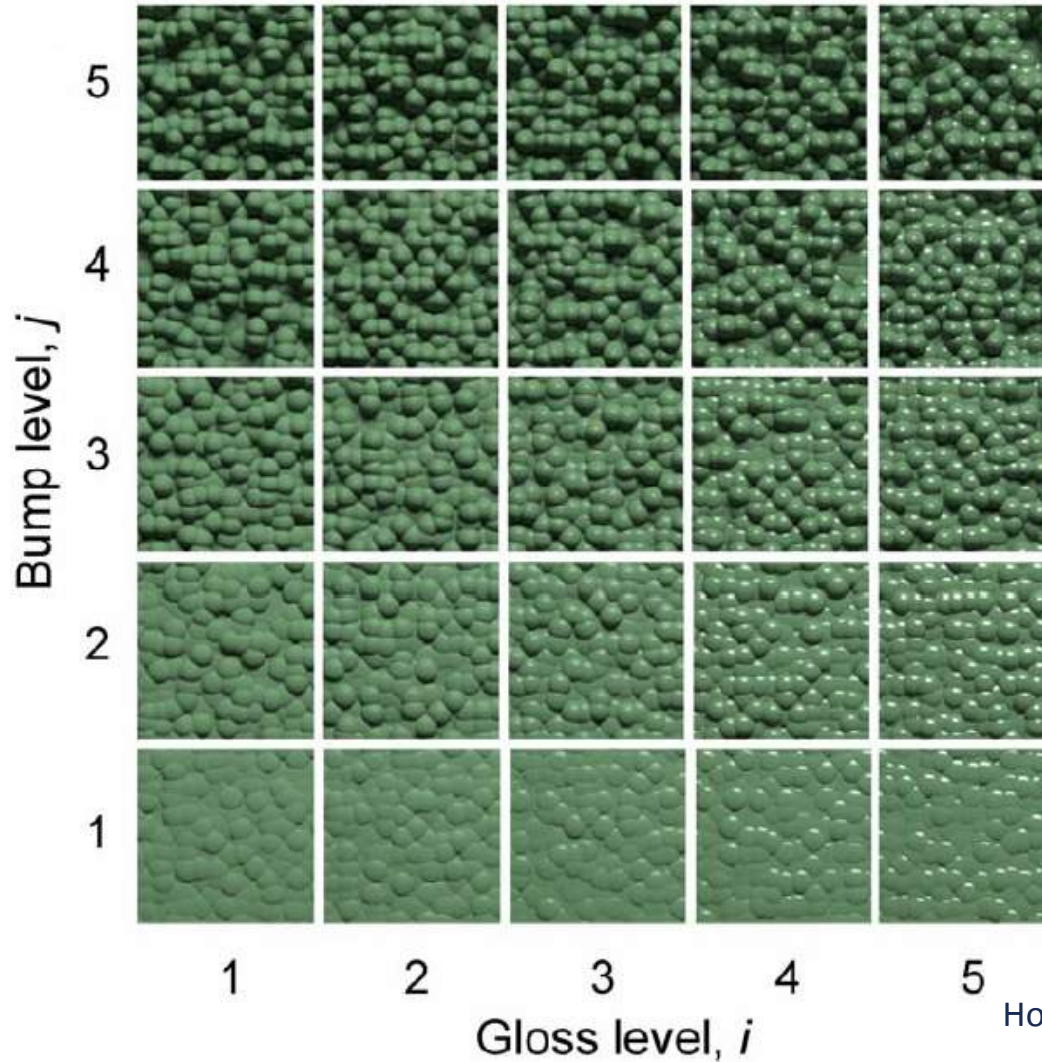
Marlow et al., JOV, 2011

## 3D shape and mesotexture



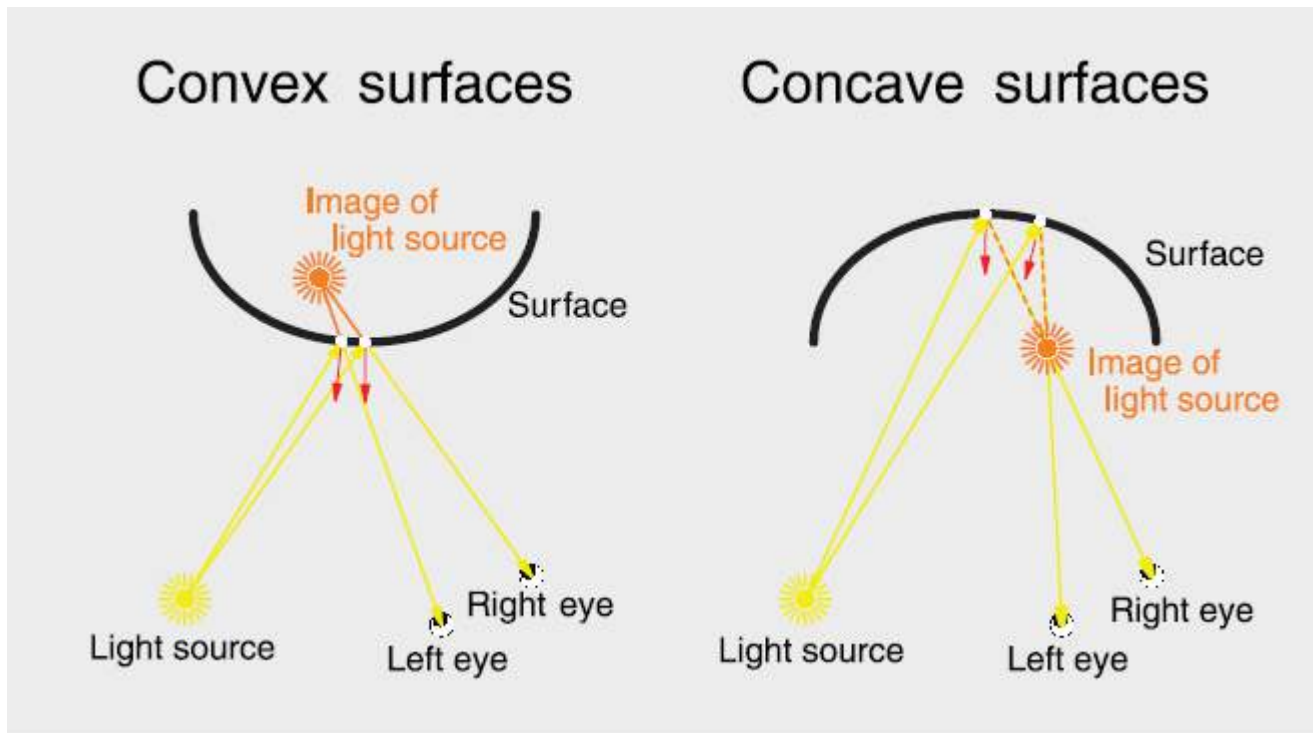
Vangorp et al., ACM Trans. Graphics, 2007

# 3D and mesotexture



Ho et al., Psych. Sci., 2008

# Viewing conditions: binocular depth cues

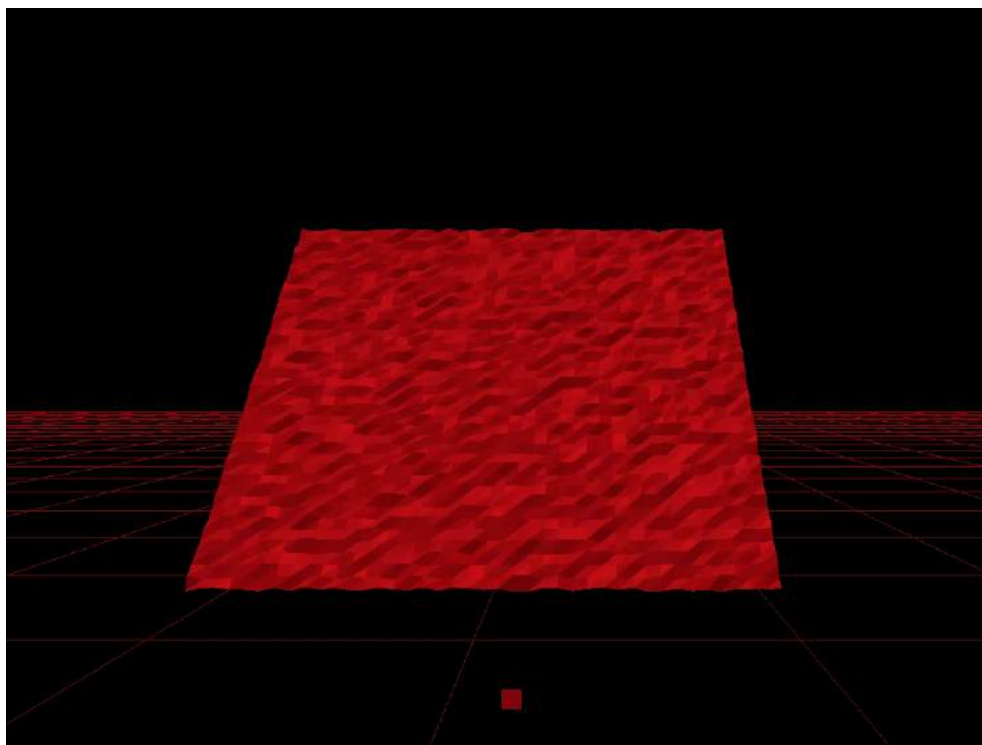


Kerrigan and Adams, JOV, 2013

- Authenticity of gloss perception is enhanced by binocular depth cues



## Viewing conditions: head motion

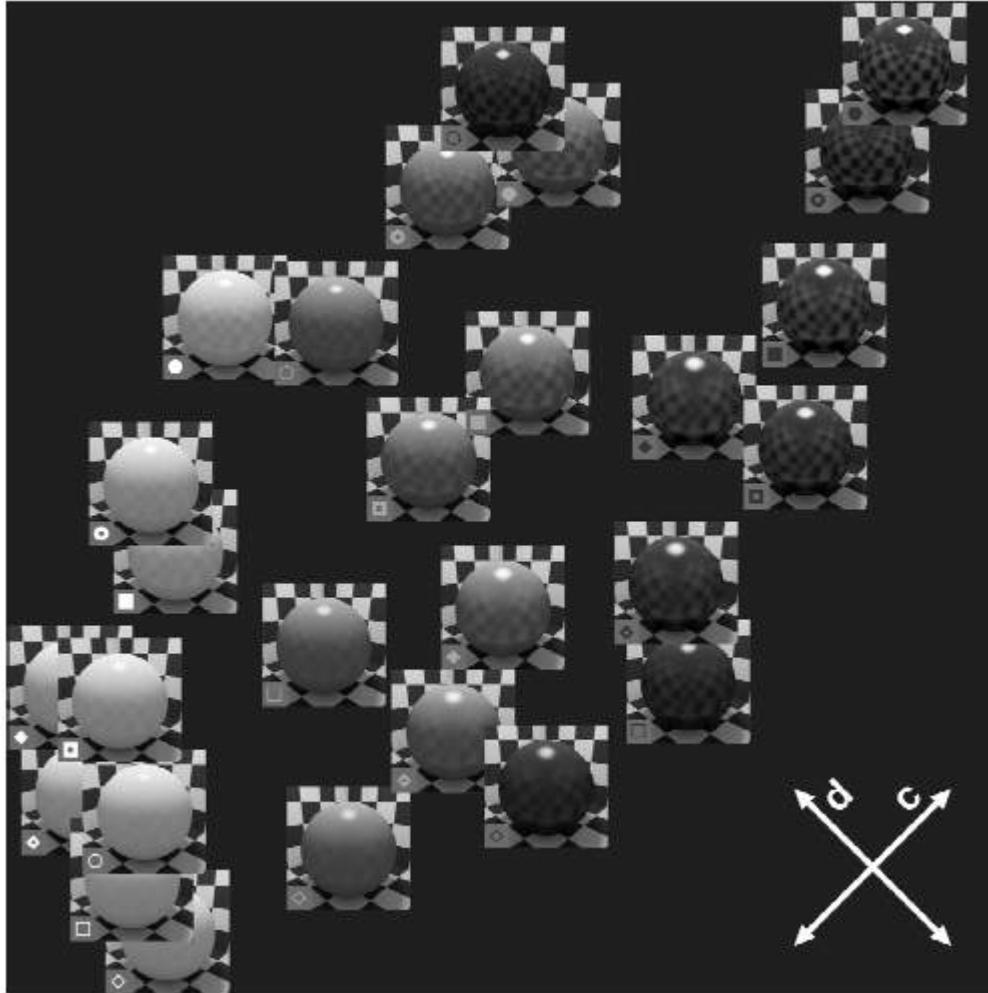


Sakano and Ando, JOV, 2010

Observers should look at a surface from multiple angles in order to recognize the visual cues

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# Multi-dimensional nature



## Discussion

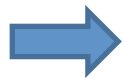
Change in the way of thinking about optical appearance characterization



estimate the actual physical properties

vs

rely on a set of properties of the proximal stimulus



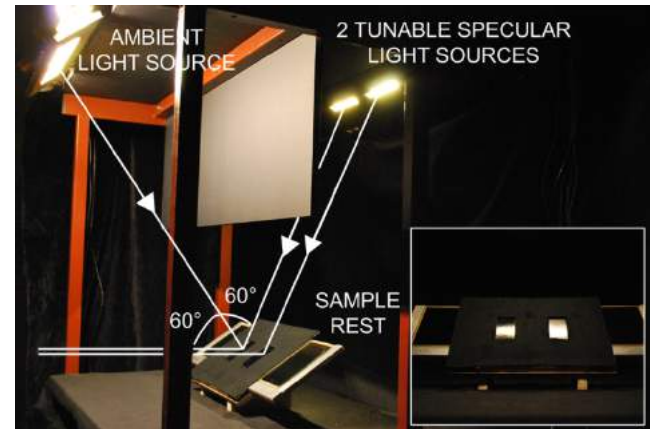
Identify and characterize diagnostic features

## A Gestalt approach

Gloss does not correspond to a single physical property of a surface, but it is formed by an appraisal of the entire scene...

# Conflicting cues...

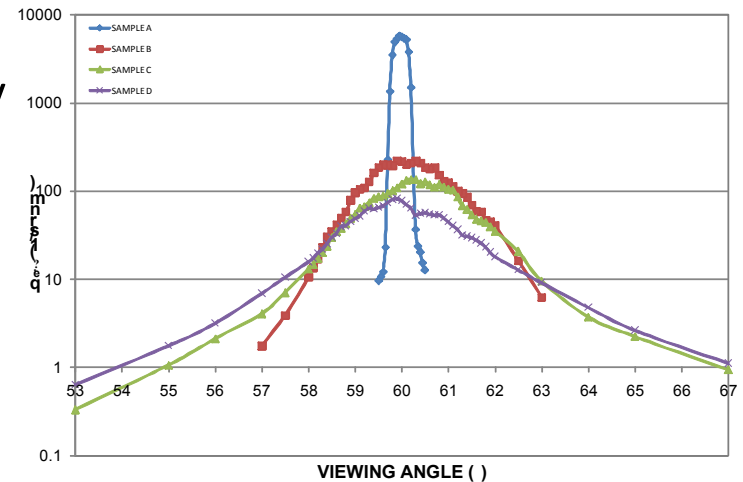
- psychophysical study
  - Test booth
    - 2 tunable specular light sources
      - Fortimo LLM LED modules Philips
    - 1 background light source



- 4 samples
  - A: glass, rear side painted black
  - B/C/D: 3C gloss scale, N001/N002/

N003

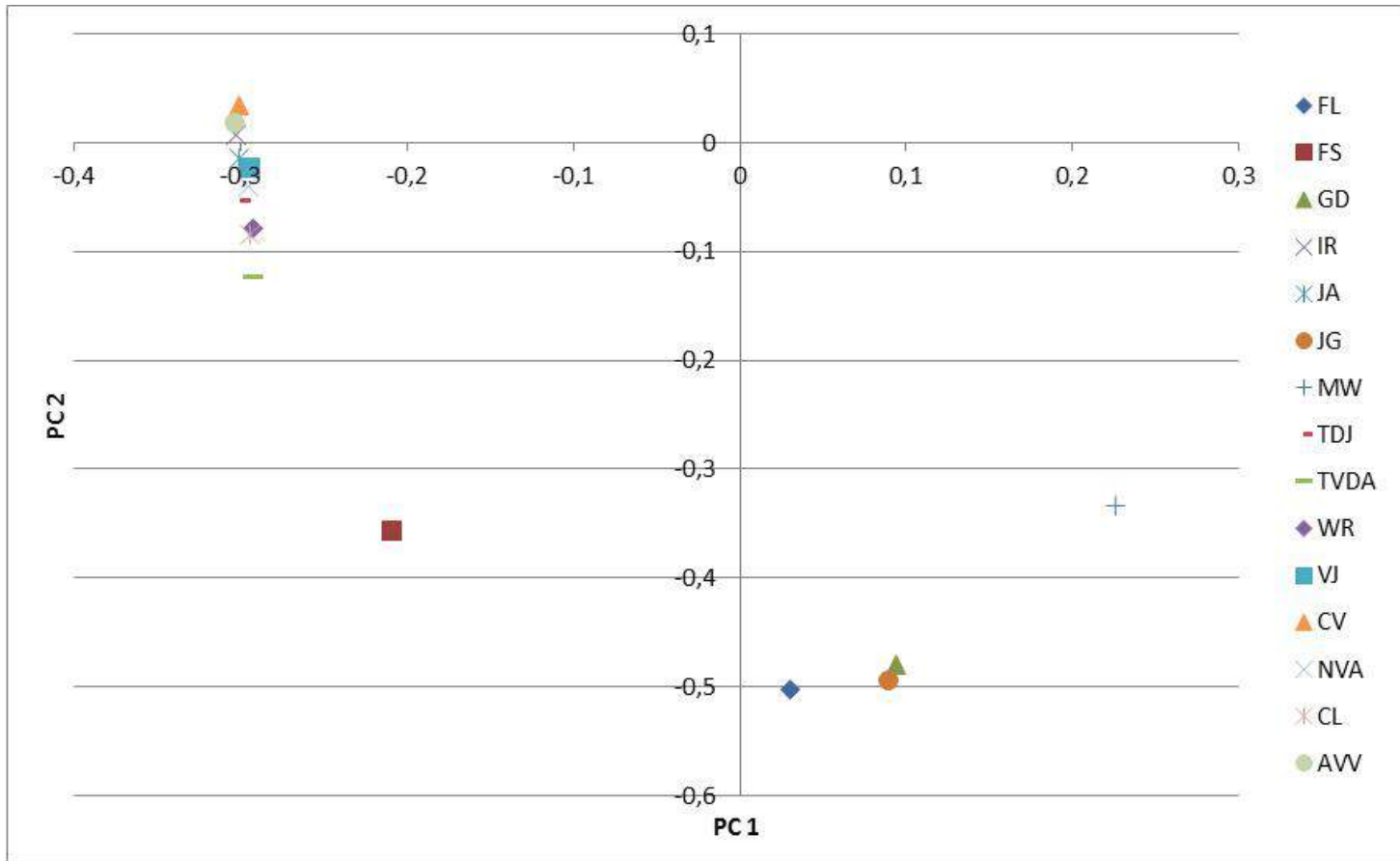
SPECULAR GLOSS		20°		60°		85°	
Sample	# measurements	Mean	St. Dev.	Mean	St. Dev.	Mean	St. Dev.
A	5	85.0	0.4	91.0	0.2	99.2	0.0
B	5	52.1	1.3	88.3	0.4	94.2	0.5
C	5	31.6	0.7	70.7	0.5	88.0	0.3
D	5	16.7	0.5	54.4	0.5	78.7	0.6



- 4 samples, but 16 stimuli!
  - By individual adjustment of luminance of both specular light sources
  - $L_{im}$  tuned to be equal or different on different samples
  - 4 levels applied (low / medium-low / medium-high / high)
- 16 stimuli: sample (A/B/C/D) + level of  $L_{im}$  / BOI (1/2/3/4)
  - {A1; A2; ...; D4}
  - A1 vs D4: generation of stimuli with conflicting cues!

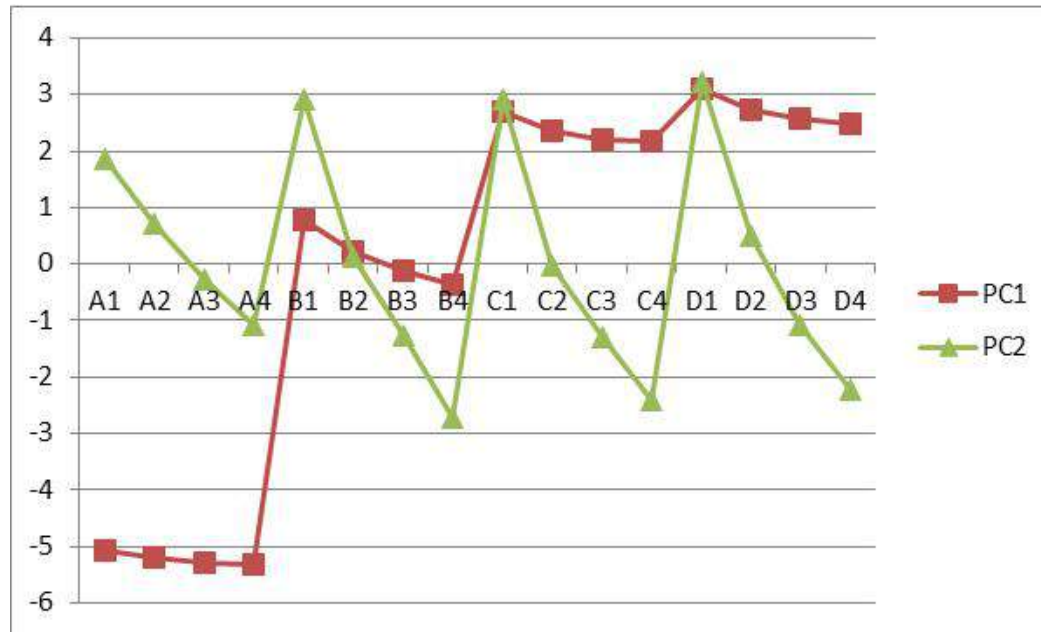


- PCA analysis

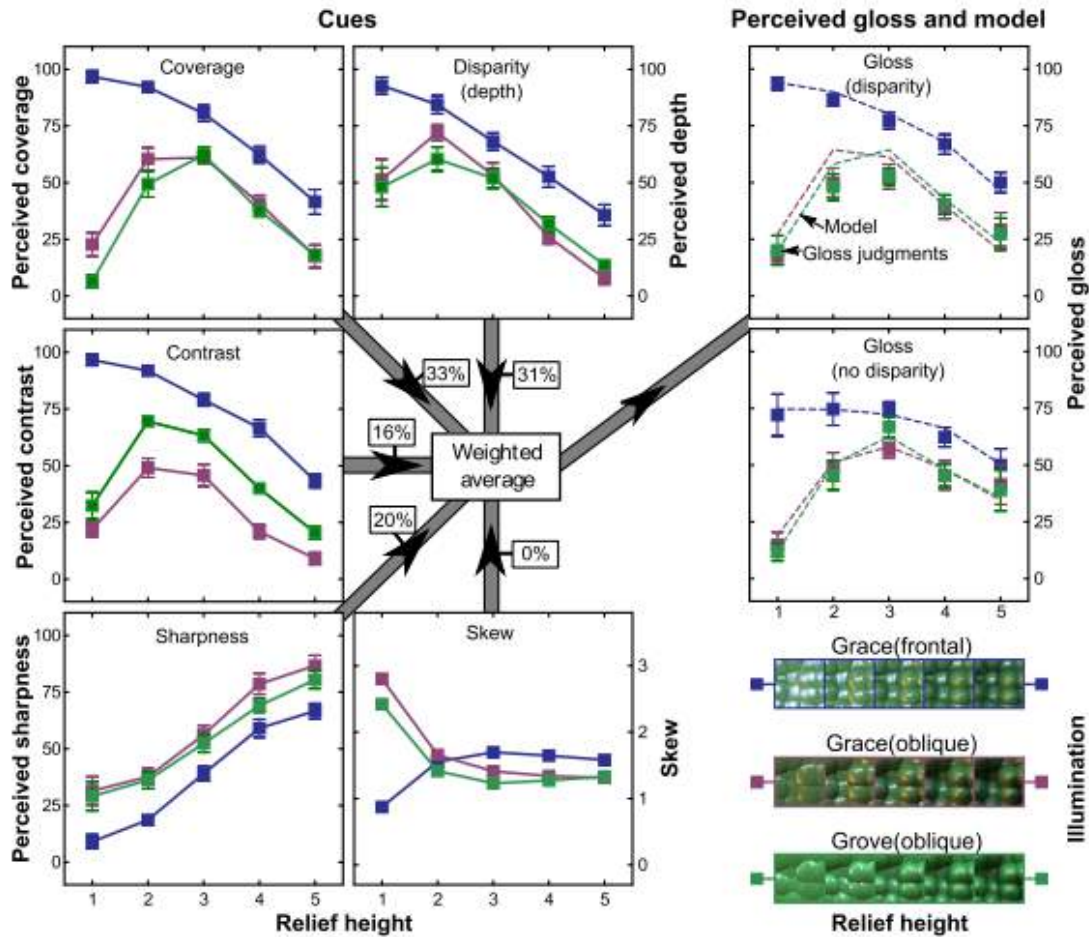




## PCA scores (of 16 stimuli projected on PC1 and PC2)



➔ Disambiguation model



➡ Cue combination



# Image-based approach

To be updated by Frédéric (2 slides).

# Complexity of specular peak

To be updated by Gael (2 slides).

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